



Brownian disks

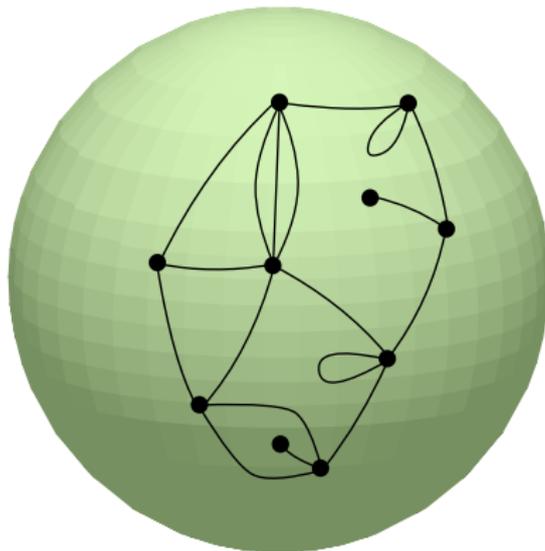
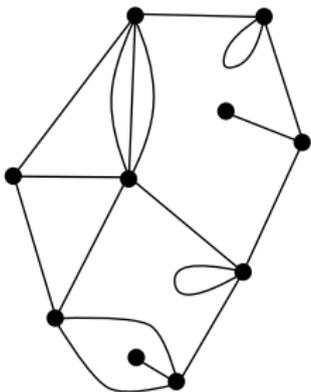
Jérémie BETTINELLI

joint work with Grégory Miermont

Jan. 26, 2016



Plane maps



plane map: finite connected graph embedded in the sphere

faces: connected components of the complement

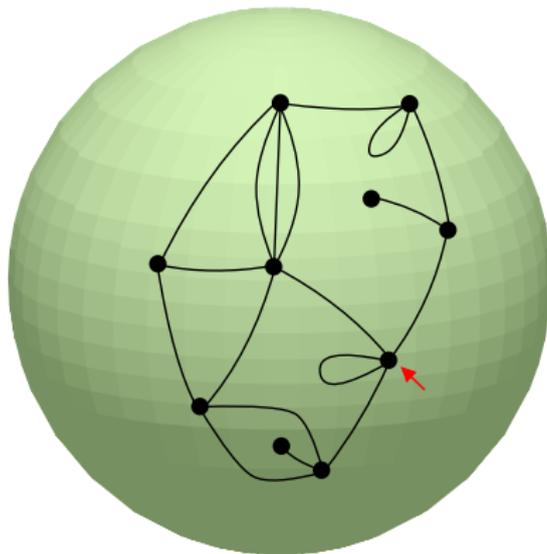
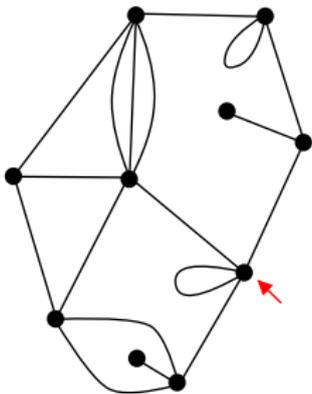
Example of plane map



faces:
countries and
bodies of water

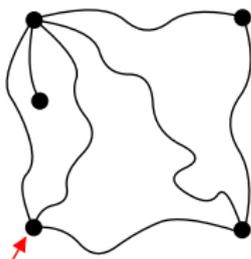
connected graph
no “enclaves”

Rooted maps

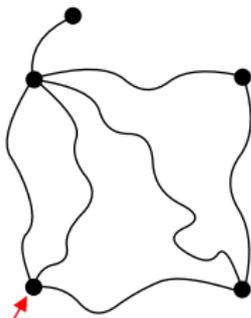
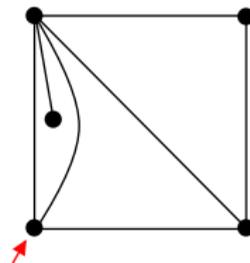


rooted map: map with one distinguished corner

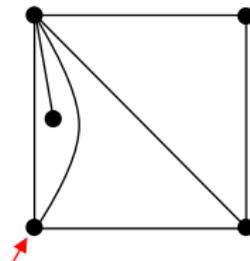
Edge deformation



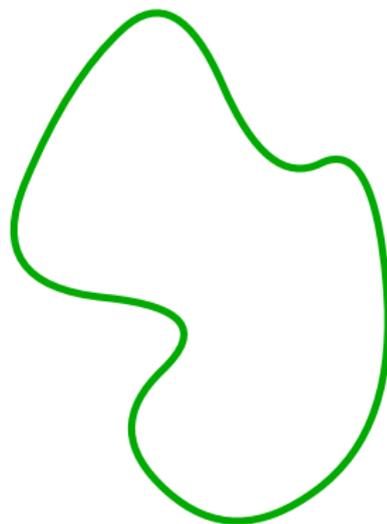
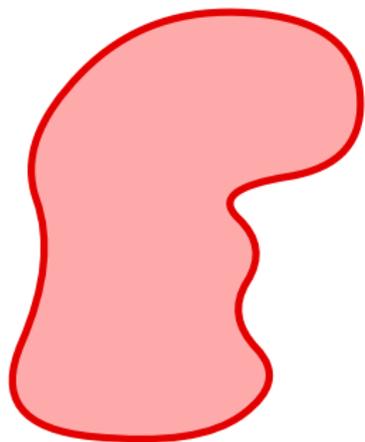
=



≠

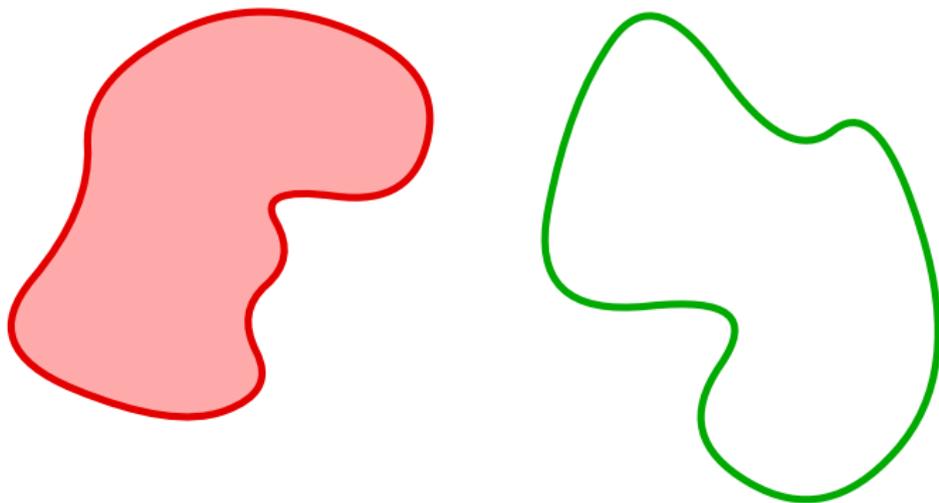


Gromov–Hausdorff topology: picture

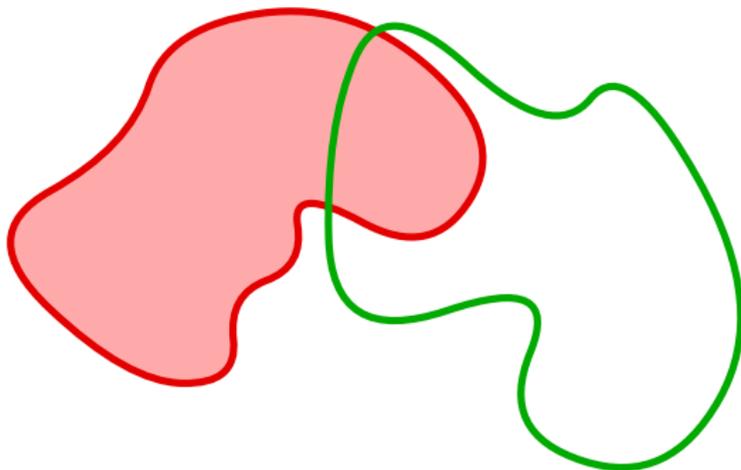




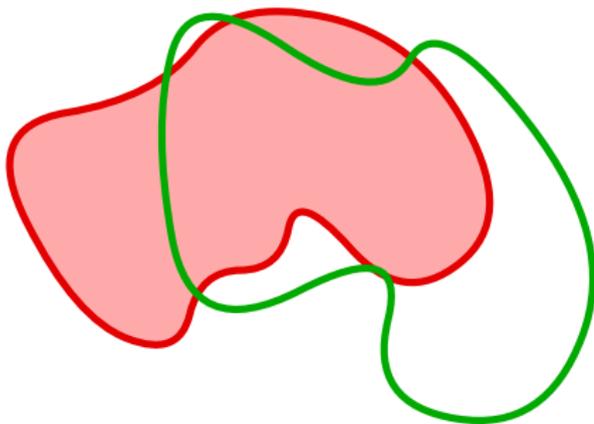
Gromov–Hausdorff topology: picture



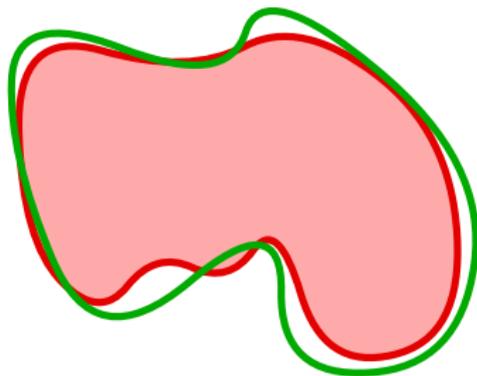
Gromov–Hausdorff topology: picture



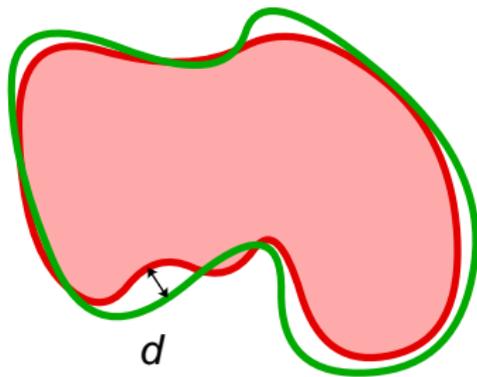
Gromov–Hausdorff topology: picture



Gromov–Hausdorff topology: picture



Gromov–Hausdorff topology: picture



Gromov–Hausdorff topology: formal definition

- ✧ $[X, d]$: isometry class of (X, d)
- ✧ $\mathbb{M} := \{[X, d], (X, d) \text{ compact metric space}\}$

$$d_{\text{GH}}([X, d], [X', d']) := \inf d_{\text{Hausdorff}}(\varphi(X), \varphi'(X'))$$

where the infimum is taken over all metric spaces (Z, δ) and isometric embeddings $\varphi : (X, d) \rightarrow (Z, \delta)$ and $\varphi' : (X', d') \rightarrow (Z, \delta)$.

- ✧ $(\mathbb{M}, d_{\text{GH}})$ is a Polish space.

Scaling limit: the Brownian map

- ✧ a_m : finite metric space obtained by endowing the vertex-set of m with a times the graph metric (each edge has length a).

Theorem (Le Gall '11, Miermont '11)

Let q_n be a uniform plane quadrangulation with n faces. The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space called the *Brownian map*.

Scaling limit: the Brownian map

- ◆ m : finite metric space obtained by endowing the vertex-set of m with a times the graph metric (each edge has length a).

Theorem (Le Gall '11, Miermont '11)

Let q_n be a uniform plane quadrangulation with n faces. The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space called the *Brownian map*.

Definition (Convergence for the Gromov–Hausdorff topology)

A sequence (\mathcal{X}_n) of compact metric spaces **converges in the sense of the Gromov–Hausdorff topology** toward a metric space \mathcal{X} if there exist isometric embeddings $\varphi_n : \mathcal{X}_n \rightarrow \mathcal{Z}$ and $\varphi : \mathcal{X} \rightarrow \mathcal{Z}$ into a common metric space \mathcal{Z} such that $\varphi_n(\mathcal{X}_n)$ converges toward $\varphi(\mathcal{X})$ in the sense of the Hausdorff topology.

Scaling limit: the Brownian map

- ◆ a_m : finite metric space obtained by endowing the vertex-set of m with a times the graph metric (each edge has length a).

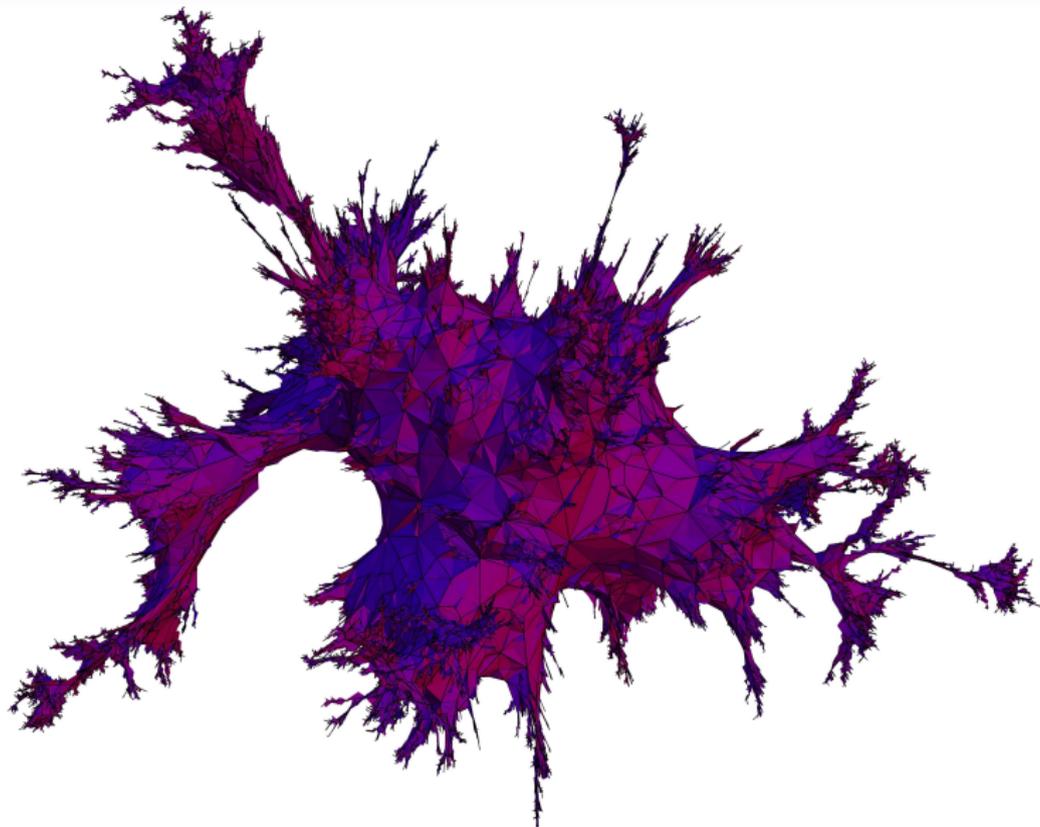
Theorem (Le Gall '11, Miermont '11)

Let q_n be a uniform plane quadrangulation with n faces. The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space called the *Brownian map*.

- ◆ This theorem has been proven independently by two different approaches by Miermont and by Le Gall.



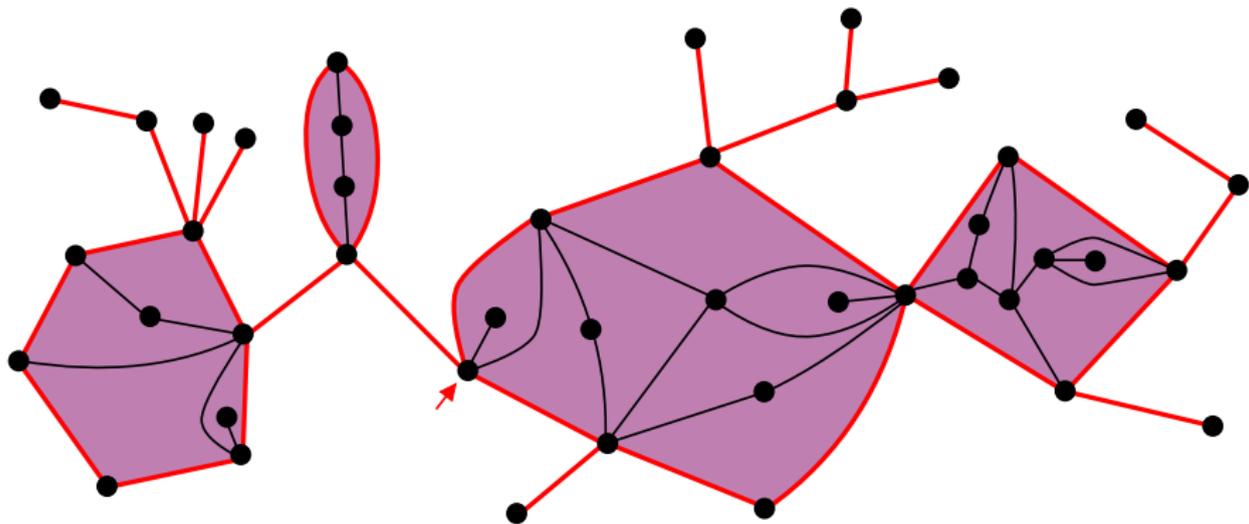
Uniform plane quadrangulation with 50 000 faces



Earlier results

- ✧ Chassaing–Schaeffer '04
 - the scaling factor is $n^{1/4}$
 - scaling limit of functionals of random uniform quadrangulations (radius, profile)
- ✧ Marckert–Mokkadem '06
 - introduction of the Brownian map
- ✧ Le Gall '07
 - the sequence of rescaled quadrangulations is relatively compact
 - any subsequential limit has the topology of the Brownian map
 - any subsequential limit has Hausdorff dimension 4
- ✧ Le Gall–Paulin '08 & Miermont '08
 - the topology of any subsequential limit is that of the two-sphere
- ✧ Bouttier–Guitter '08
 - limiting joint distribution between three uniformly chosen vertices

Plane quadrangulations with a boundary



plane quadrangulations with a boundary: plane map whose faces have degree 4, except maybe the root face

the boundary is not in general a simple curve

Scaling limit: generic case

- ✧ q_n uniform among quadrangulations with a boundary having n internal faces and an external face of degree $2l_n$
- ✧ $l_n/\sqrt{2n} \rightarrow L \in (0, \infty)$

Theorem (B.–Miermont '15)

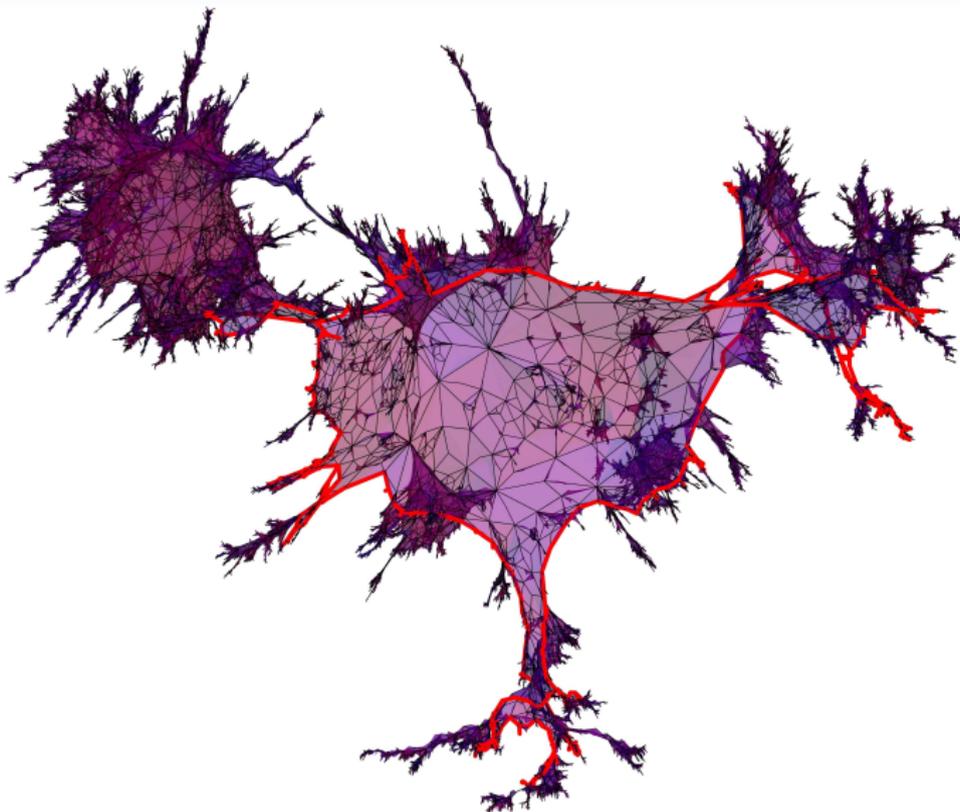
*The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space BD_L called the **Brownian disk of perimeter L** .*

Theorem (B. '11)

Let $L > 0$ be fixed. Almost surely, the space BD_L is homeomorphic to the closed unit disk of \mathbb{R}^2 . Moreover, almost surely, the Hausdorff dimension of BD_L is 4, while that of its boundary ∂BD_L is 2.



40 000 faces and boundary length 1 000



Scaling limit: degenerate cases

- ✧ q_n uniform among quadrangulations with a boundary having n internal faces and an external face of degree $2l_n$
- ✧ $l_n/\sqrt{2n} \rightarrow 0$

Theorem (B. '11)

The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward the Brownian map.

Scaling limit: degenerate cases

- ✧ q_n uniform among quadrangulations with a boundary having n internal faces and an external face of degree $2l_n$
- ✧ $l_n/\sqrt{2n} \rightarrow 0$

Theorem (B. '11)

The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward the Brownian map.

- ✧ $l_n/\sqrt{2n} \rightarrow \infty$

Theorem (B. '11)

The sequence $((2\sigma_n)^{-1/2} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward the Brownian Continuum Random Tree (universal scaling limit of models of random trees).

Scaling limit: degenerate cases

$$\diamond I_n/\sqrt{2n} \rightarrow 0$$

Theorem (B. '11)

The sequence $((8n/9)^{-1/4} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward the Brownian map.

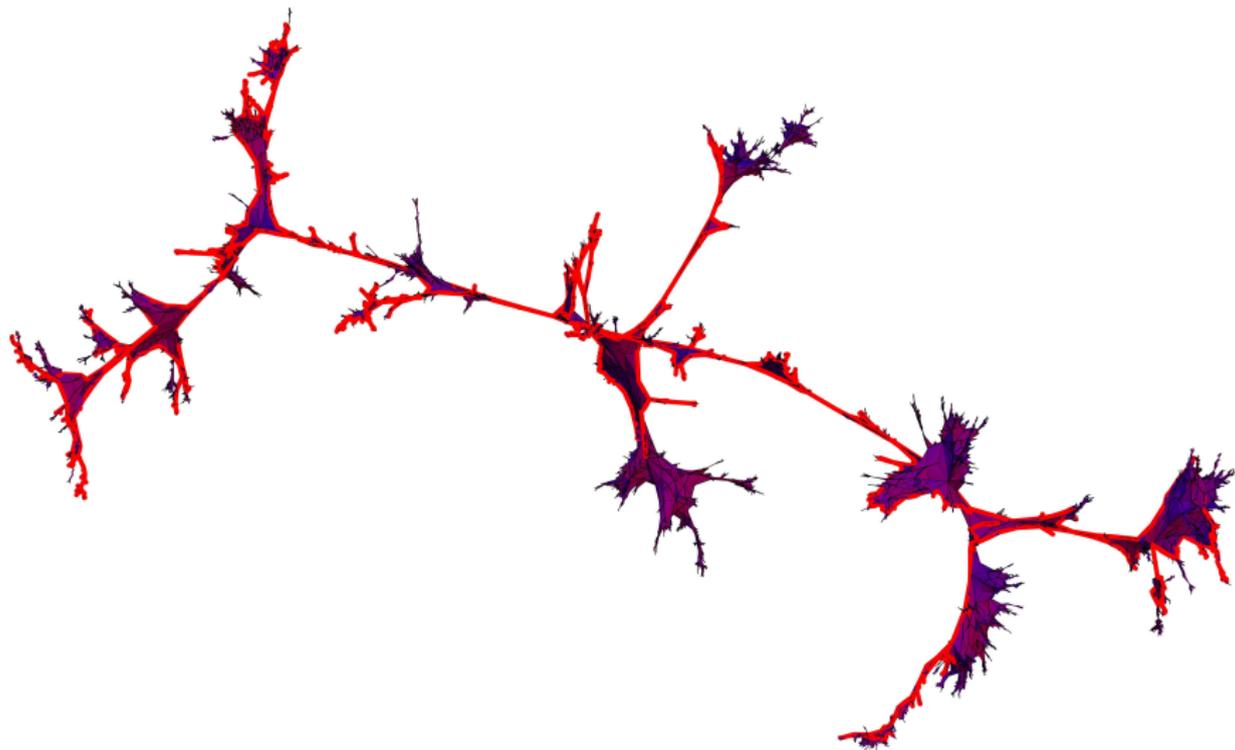
$$\diamond I_n/\sqrt{2n} \rightarrow \infty$$

Theorem (B. '11)

The sequence $((2\sigma_n)^{-1/2} q_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward the Brownian Continuum Random Tree (universal scaling limit of models of random trees).

to be compared with Bouttier–Guitter '09

10 000 faces and boundary length 2 000



Universality

Theorem (B.–Miermont '15)

Let $L \in (0, \infty)$ be fixed, $(l_n, n \geq 1)$ be a sequence of integers such that $l_n \sim L\sqrt{p(p-1)n}$ as $n \rightarrow \infty$, and \mathfrak{m}_n be uniformly distributed over the set of $2p$ -angulations with n internal faces and perimeter $2l_n$. Then $((4p(p-1)n/9)^{-1/4} \mathfrak{m}_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward BD_L .

Universality

Theorem (B.–Miermont '15)

Let $L \in (0, \infty)$ be fixed, $(l_n, n \geq 1)$ be a sequence of integers such that $l_n \sim L\sqrt{p(p-1)n}$ as $n \rightarrow \infty$, and \mathfrak{m}_n be uniformly distributed over the set of $2p$ -angulations with n internal faces and perimeter $2l_n$. Then $((4p(p-1)n/9)^{-1/4} \mathfrak{m}_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward BD_L .

Theorem (B.–Miermont '15)

Let \mathfrak{m}_n be a uniform random bipartite map with n edges and with perimeter $2l_n$, where $l_n \sim 3L\sqrt{n/2}$ for some $L > 0$. Then $((2n)^{-1/4} \mathfrak{m}_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward BD_L .

Universality

Theorem (B.–Miermont '15)

Let $L \in (0, \infty)$ be fixed, $(l_n, n \geq 1)$ be a sequence of integers such that $l_n \sim L\sqrt{p(p-1)n}$ as $n \rightarrow \infty$, and \mathfrak{m}_n be uniformly distributed over the set of $2p$ -angulations with n internal faces and perimeter $2l_n$. Then $((4p(p-1)n/9)^{-1/4} \mathfrak{m}_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward BD_L .

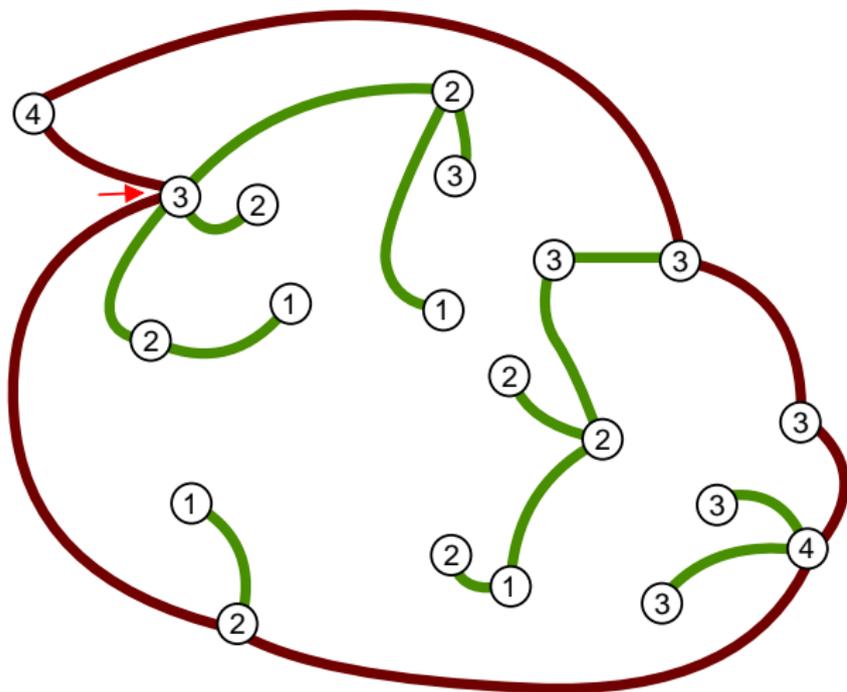
Theorem (B.–Miermont '15)

Let \mathfrak{m}_n be a uniform random bipartite map with n edges and with perimeter $2l_n$, where $l_n \sim 3L\sqrt{n/2}$ for some $L > 0$. Then $((2n)^{-1/4} \mathfrak{m}_n)_{n \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward BD_L .

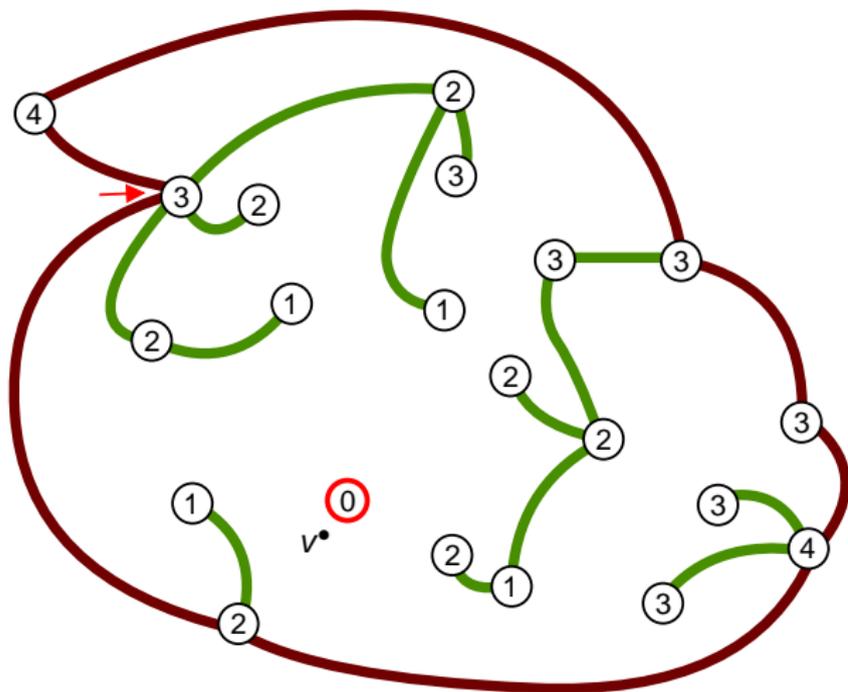
- ◆ More universality results for bipartite Boltzmann maps conditioned on their number of vertices, faces or edges.

The encoding bijection

◆ Take a labeled forest.

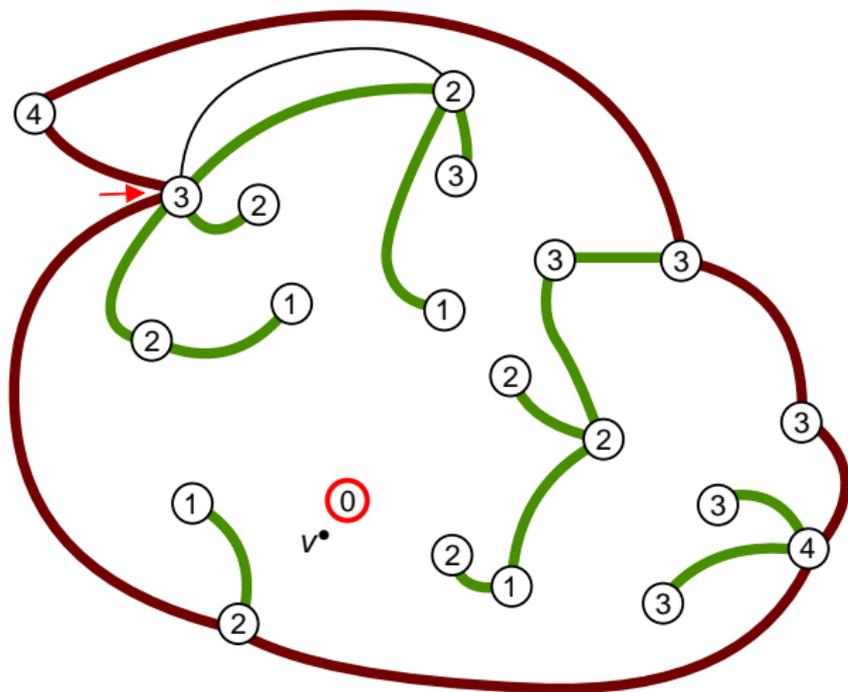


The encoding bijection



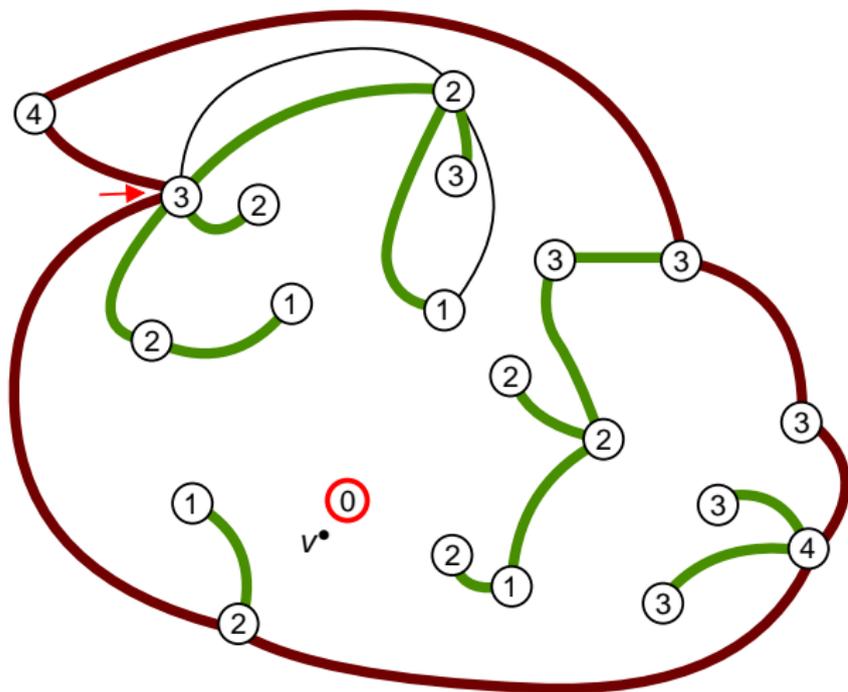
- ◆ Take a labeled forest.
- ◆ Add a vertex v^\bullet inside the unique face.

The encoding bijection



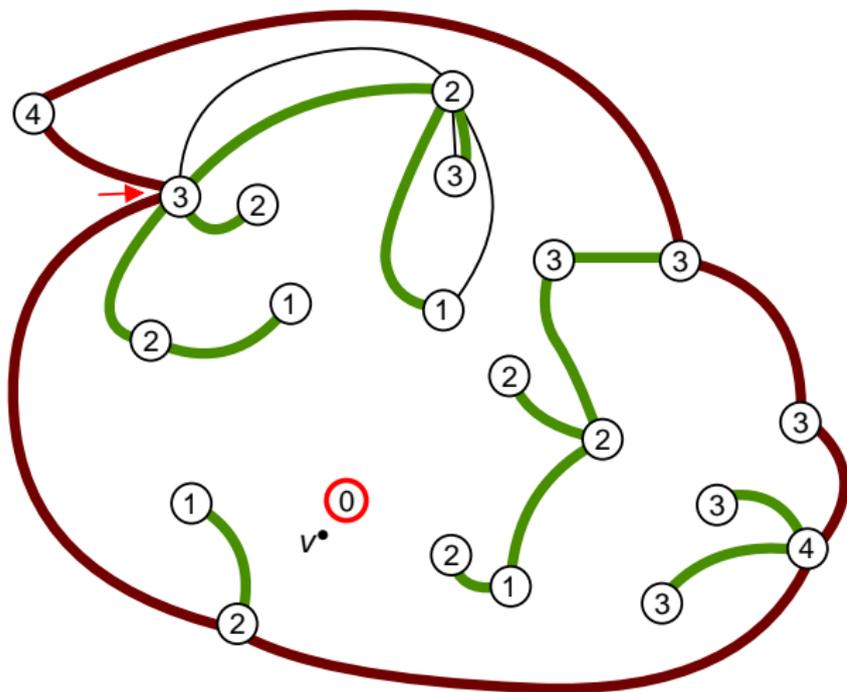
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



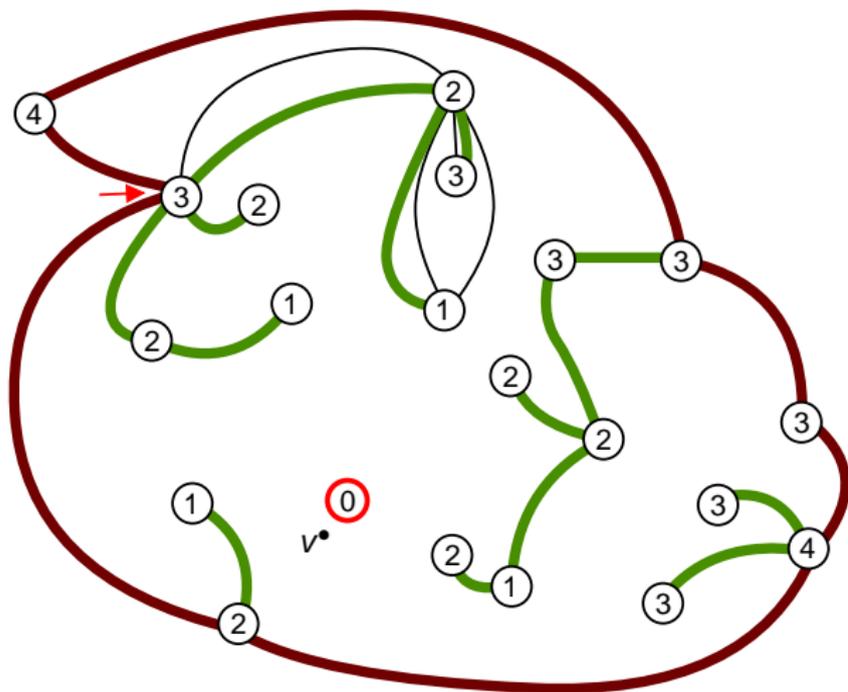
- ✧ Take a labeled forest.
- ✧ Add a vertex v^* inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



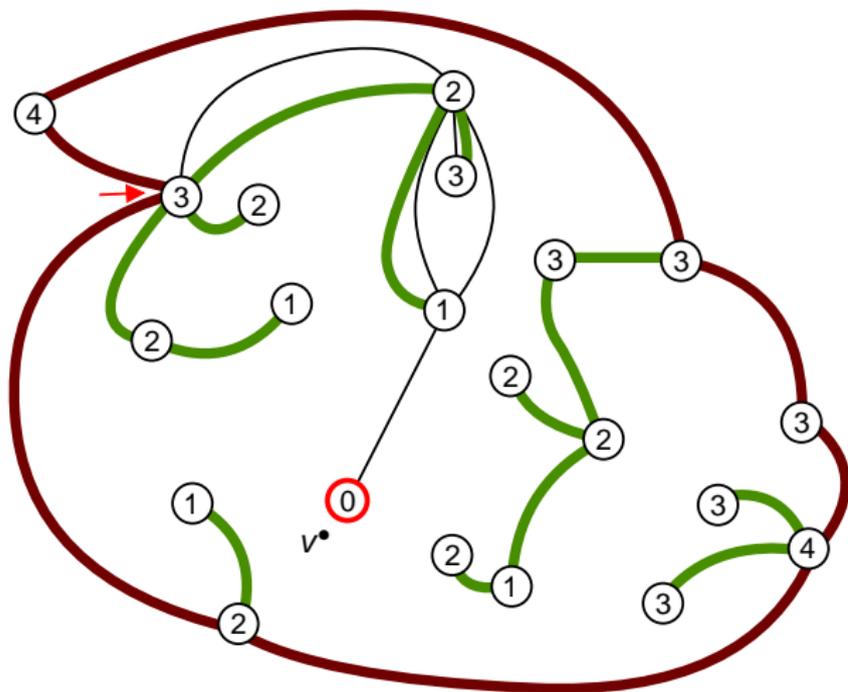
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



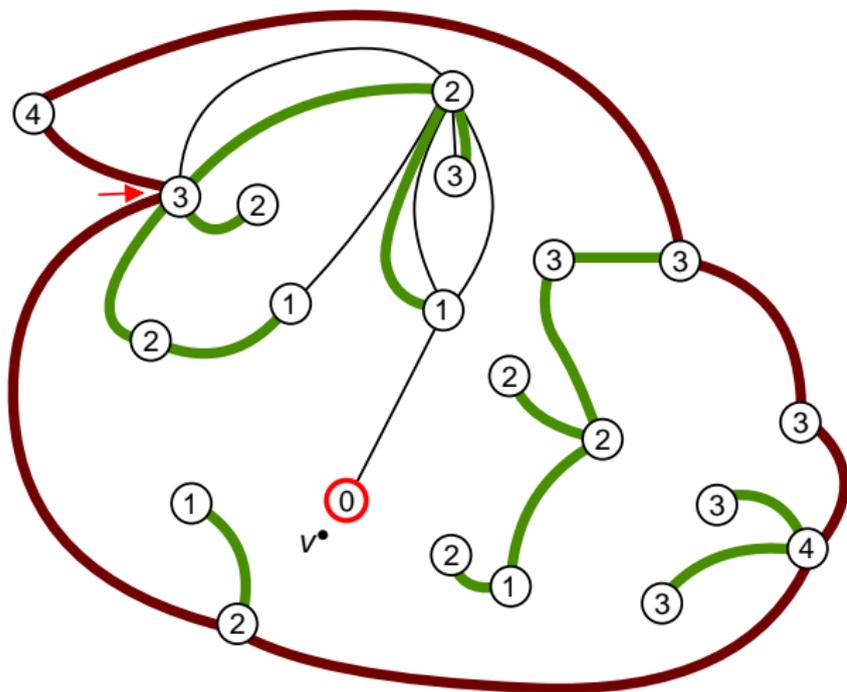
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



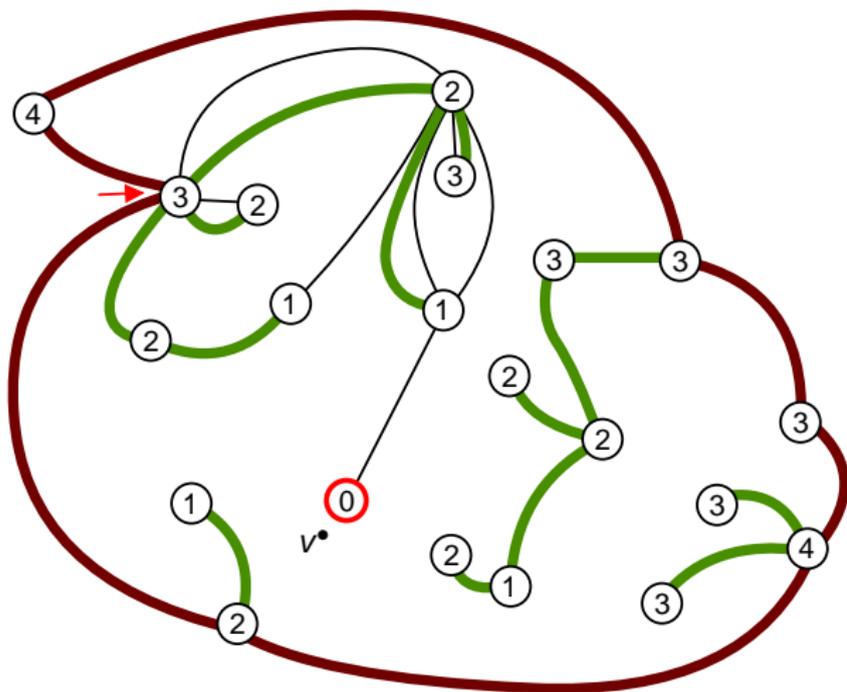
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



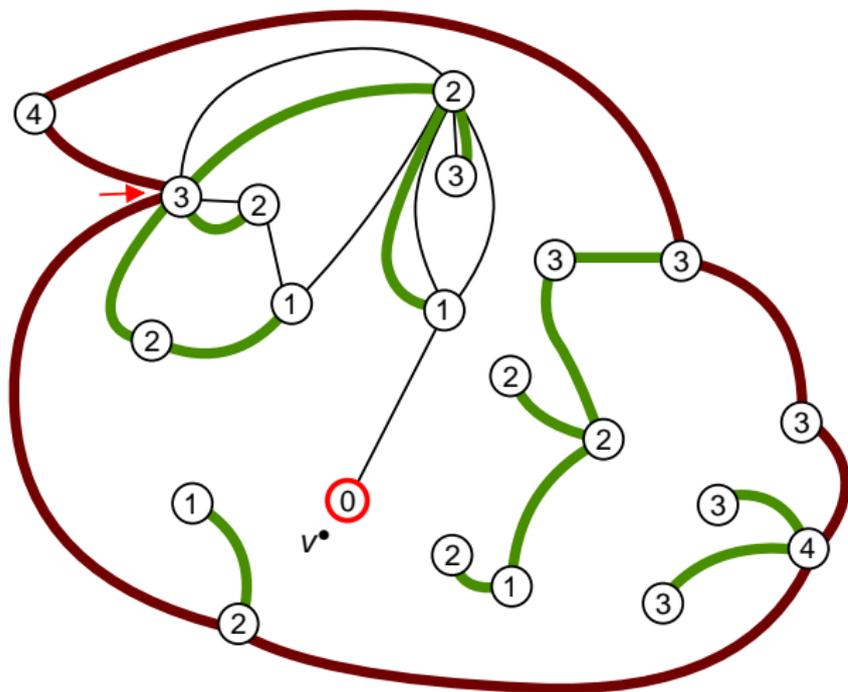
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



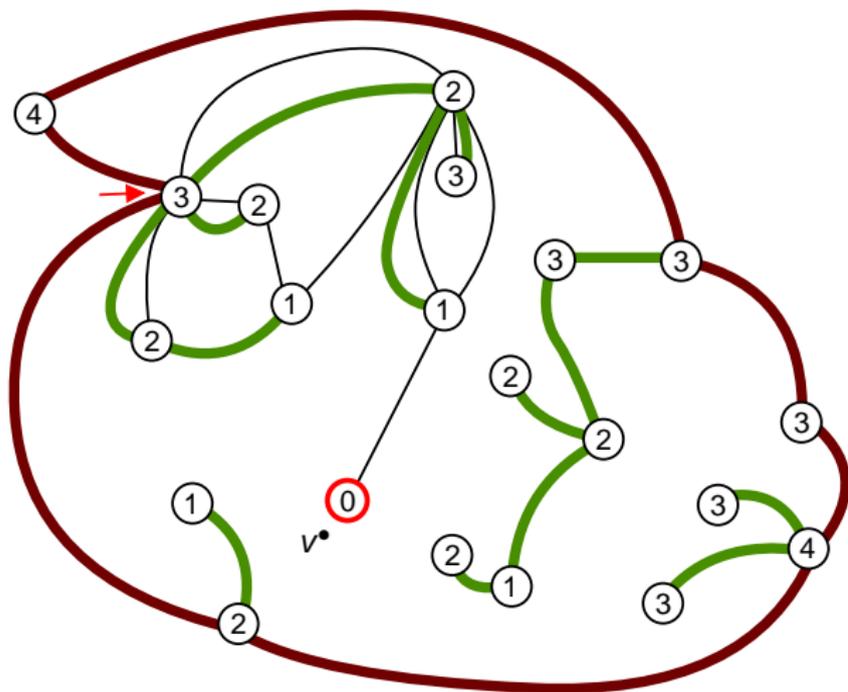
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



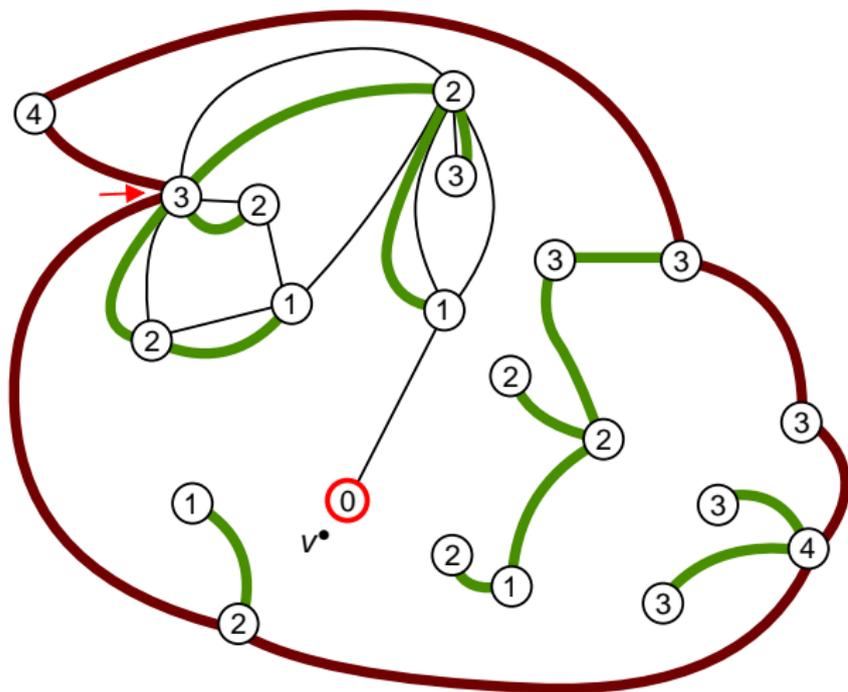
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



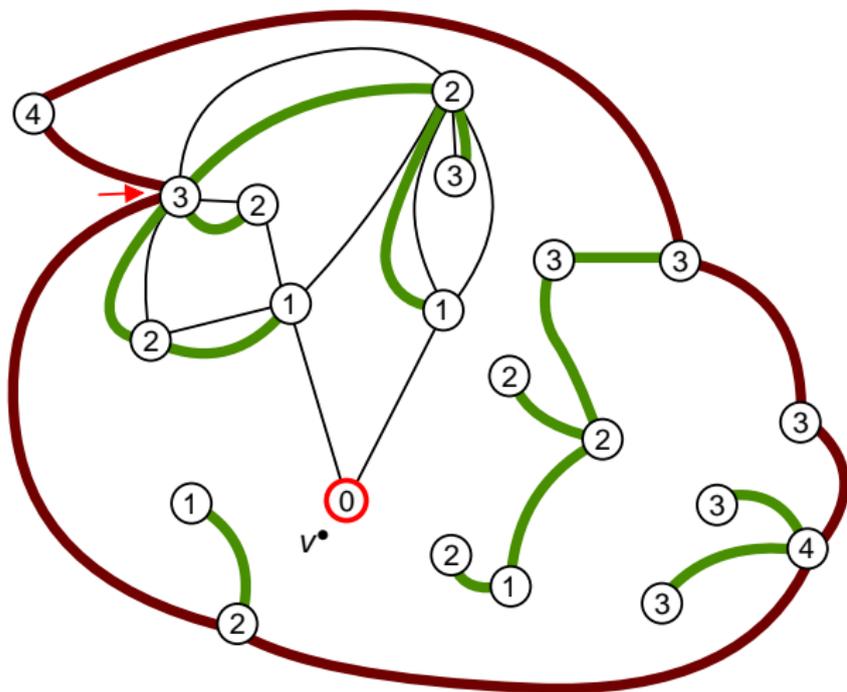
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



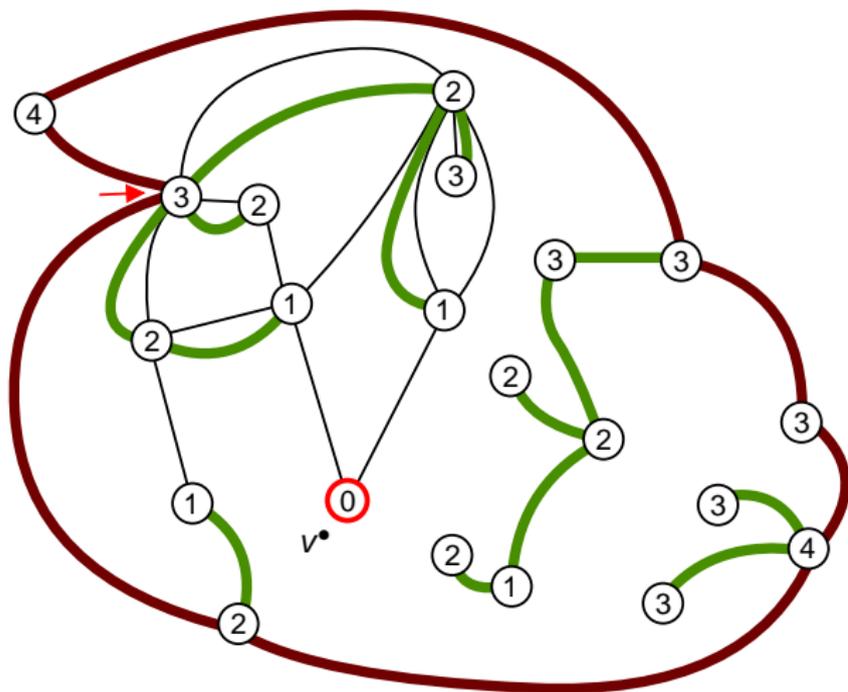
- ✦ Take a labeled forest.
- ✦ Add a vertex v^\bullet inside the unique face.
- ✦ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



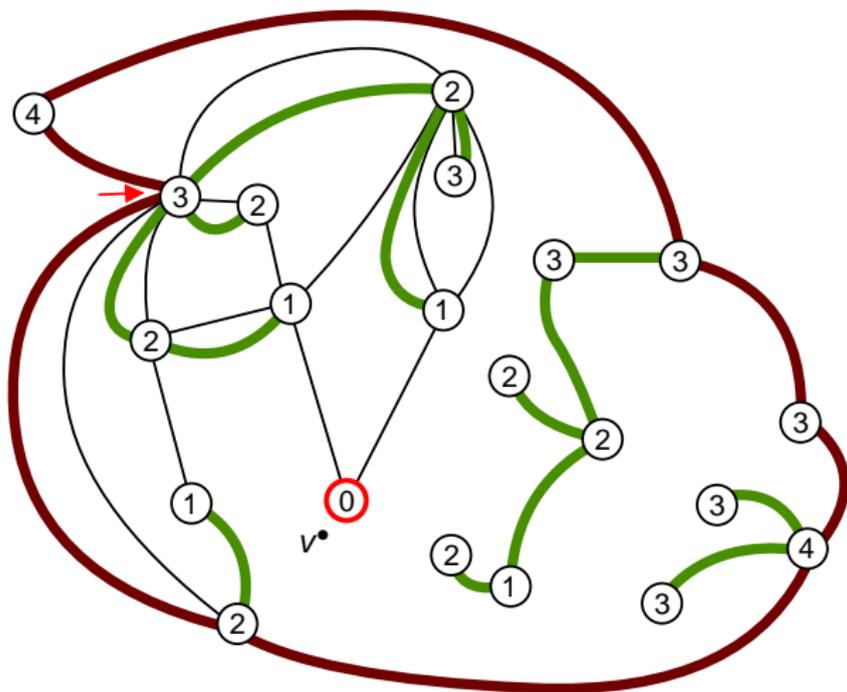
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



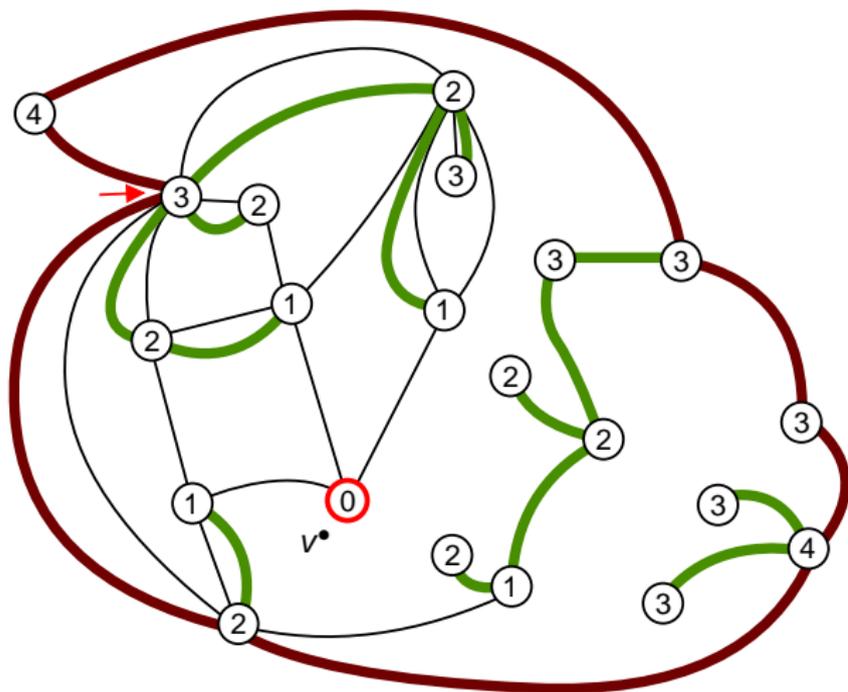
- ✧ Take a labeled forest.
- ✧ Add a vertex v^* inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



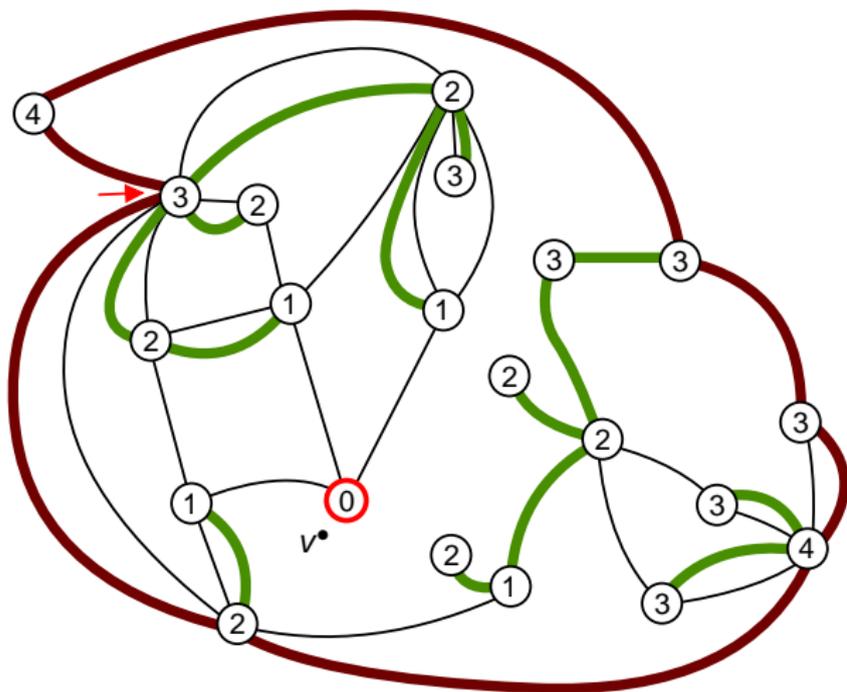
- ✧ Take a labeled forest.
- ✧ Add a vertex v^* inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



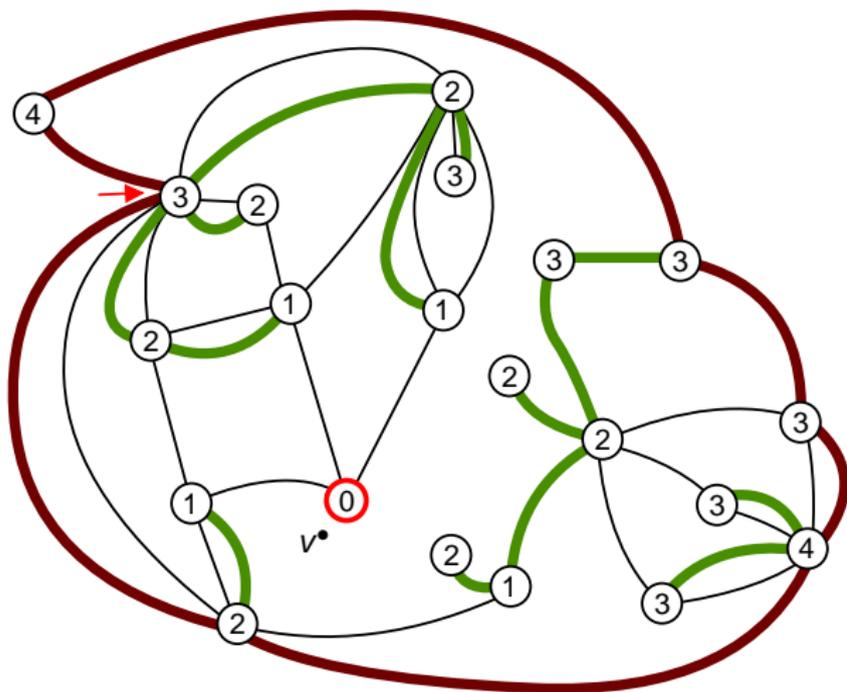
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



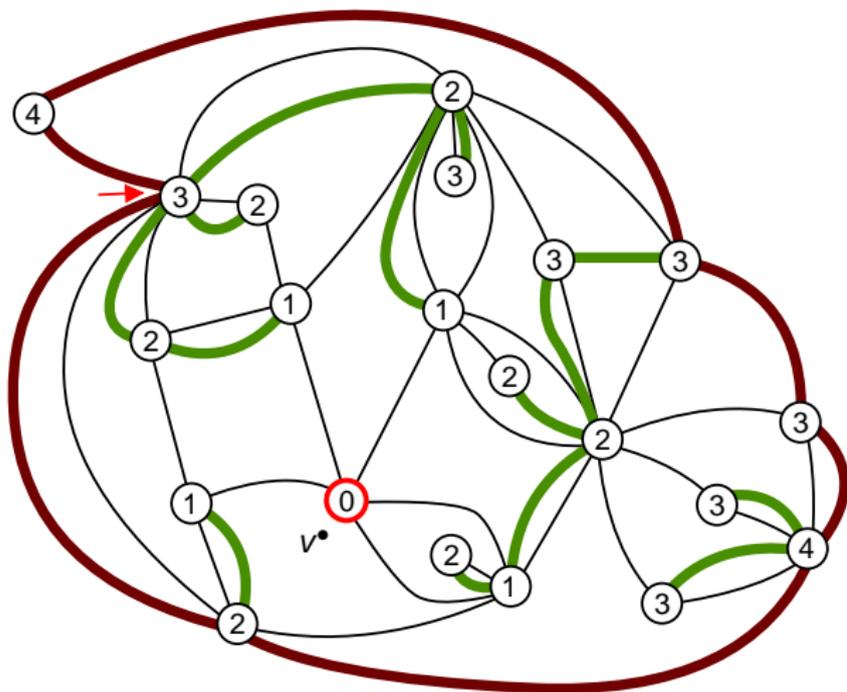
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



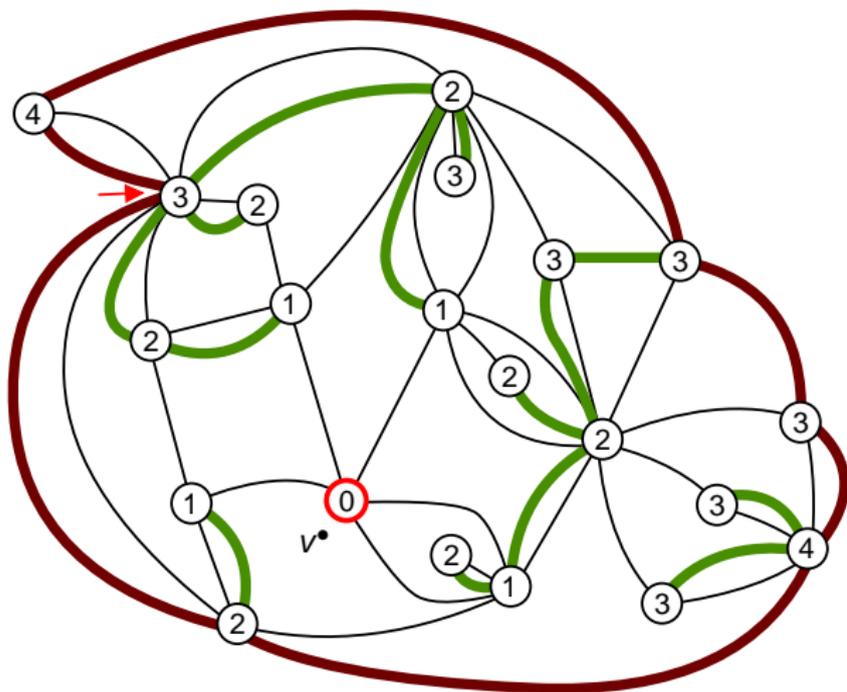
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



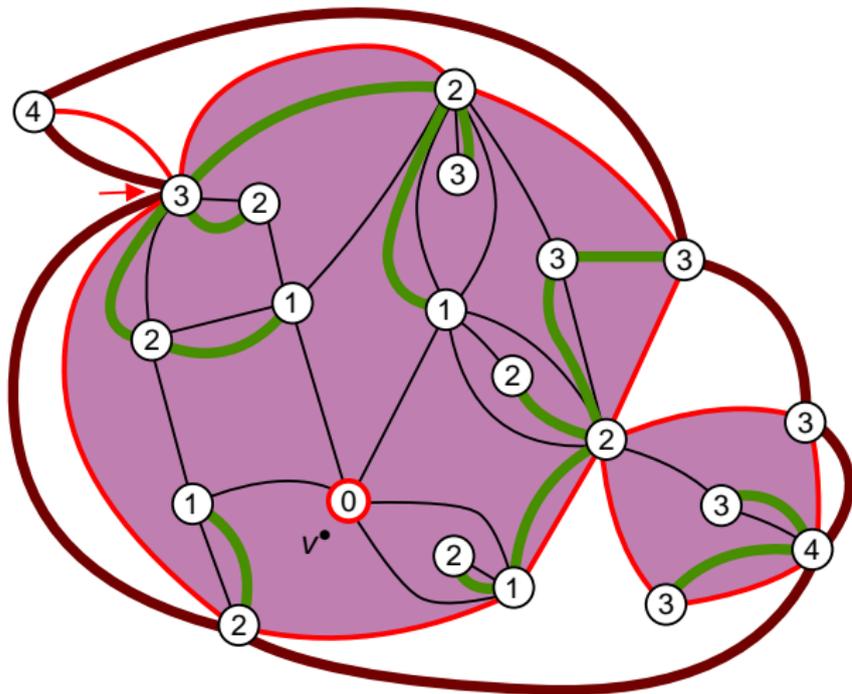
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



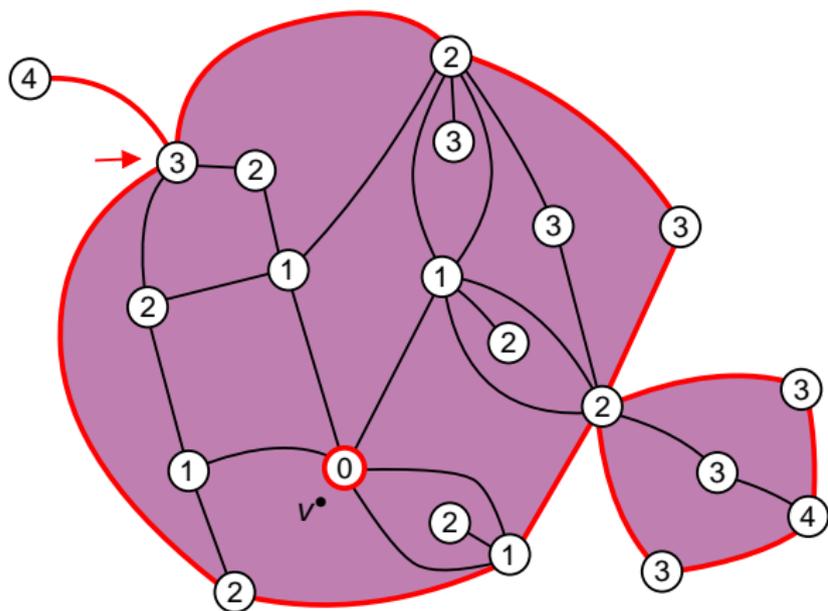
- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.

The encoding bijection



- ✧ Take a labeled forest.
- ✧ Add a vertex v^\bullet inside the unique face.
- ✧ Link every corner to the first subsequent corner having a strictly smaller label.
- ✧ Remove the initial edges.

Key facts

Theorem (Bouttier–Di Francesco–Guitter (generalization of Cori–Vauquelin–Schaeffer))

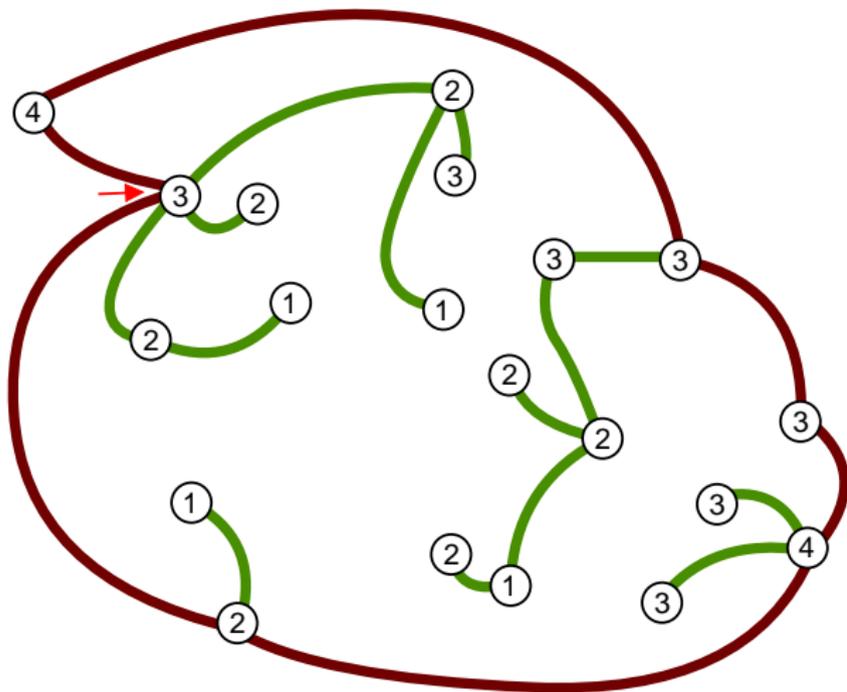
The previous construction yields a bijection between the following:

- ✧ *labeled forests with n edges and l trees;*
- ✧ *pointed quadrangulations with a boundary having n internal faces and boundary length $2l$ such that the root vertex is farther away from the distinguished vertex than the previous vertex in clockwise order around the boundary.*

Lemma

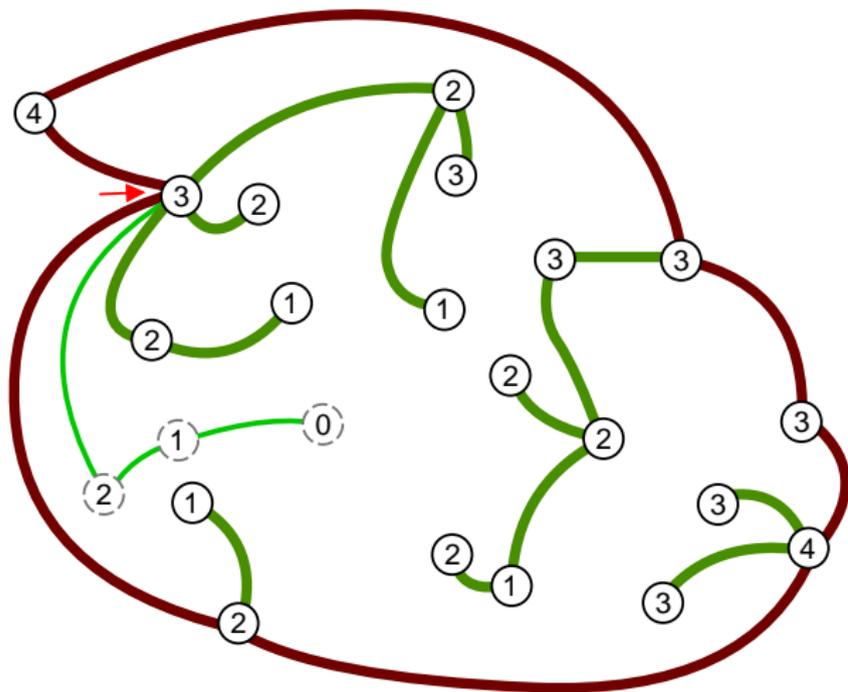
The labels of the forest become the distances in the map to the distinguished vertex v^\bullet .

Slices



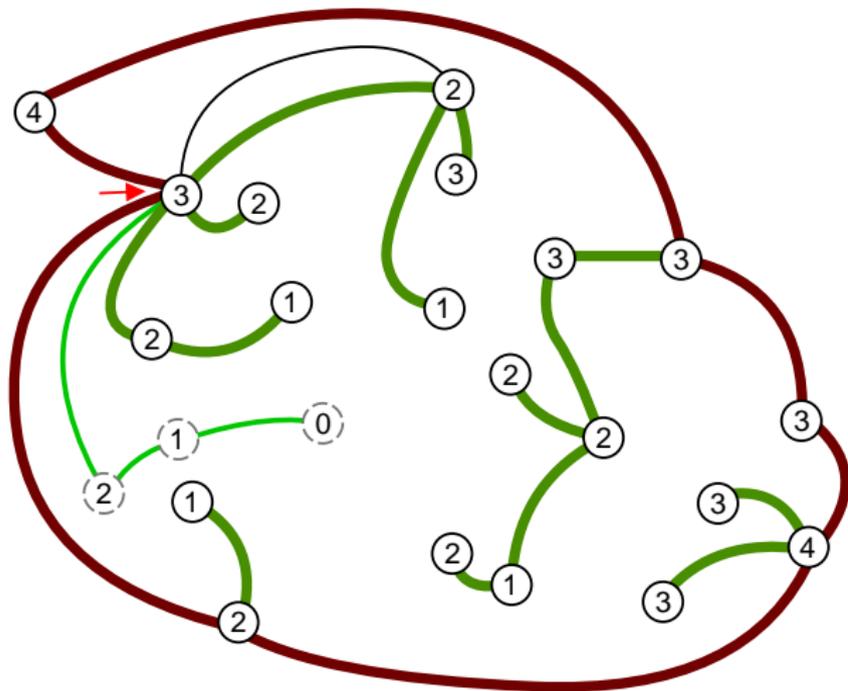
✧ Proceed tree by tree.

Slices



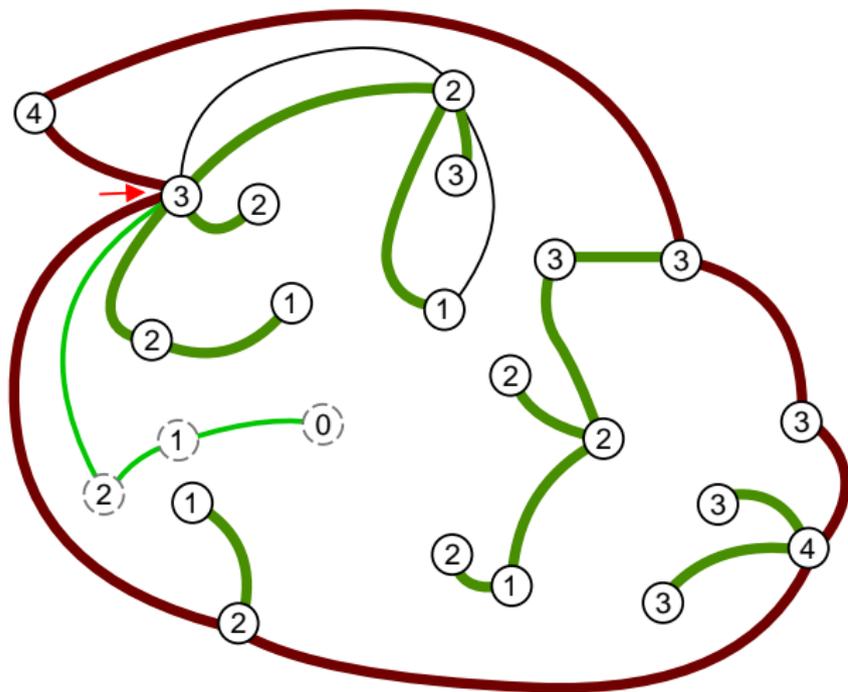
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.

Slices



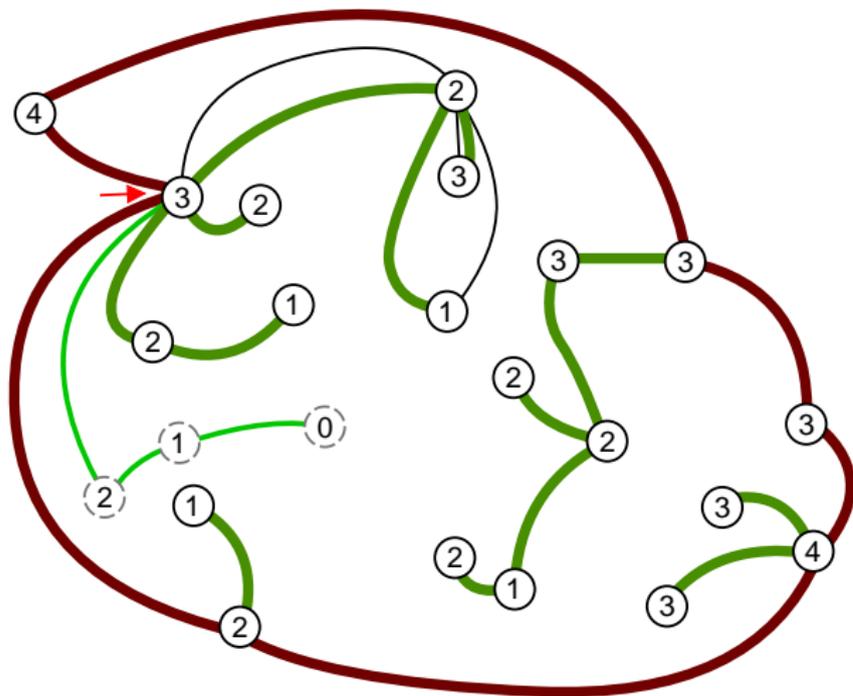
- ✧ Proceed tree by tree.
- ✧ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ✧ Proceed as before.

Slices



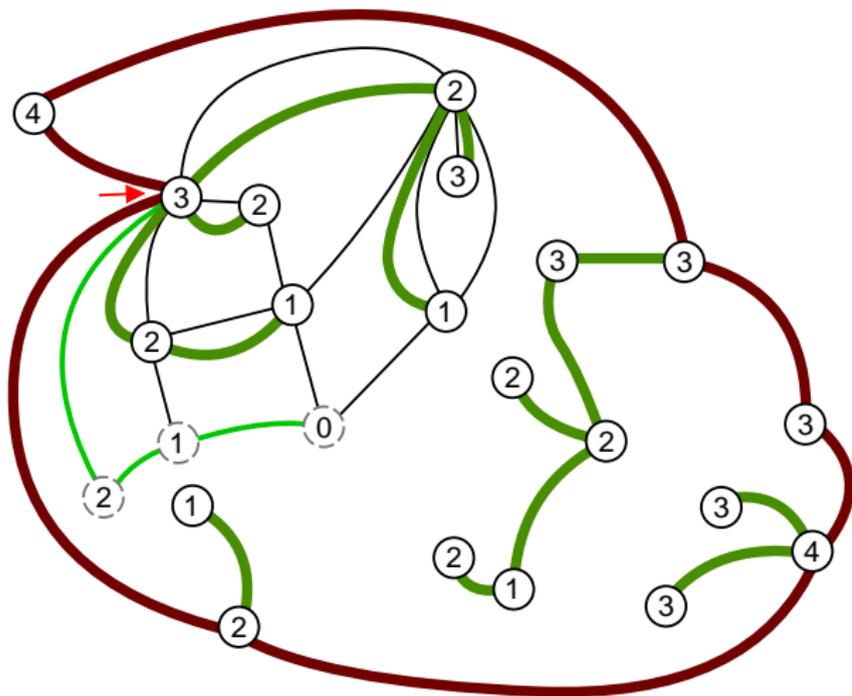
- ✧ Proceed tree by tree.
- ✧ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ✧ Proceed as before.

Slices



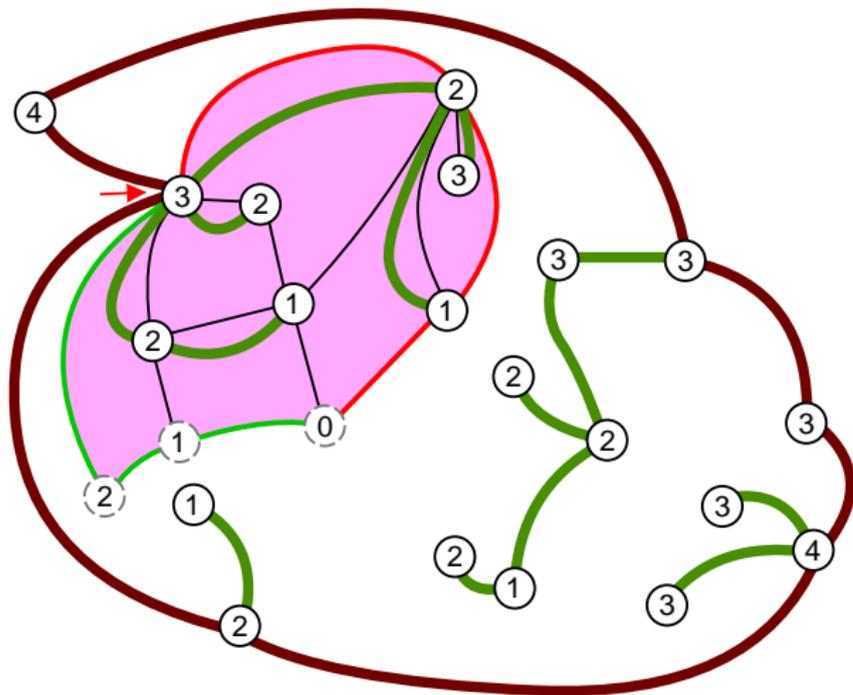
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



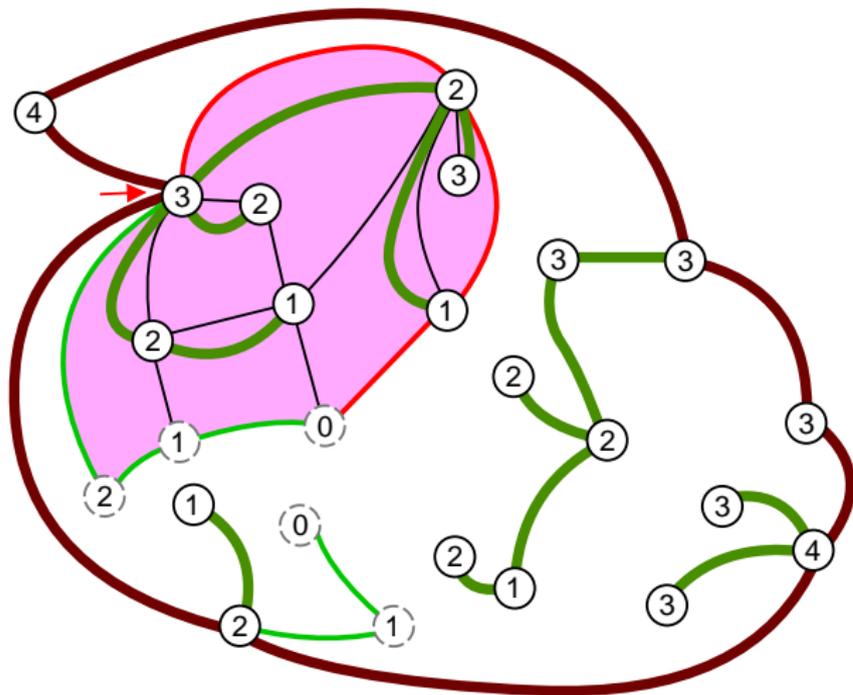
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



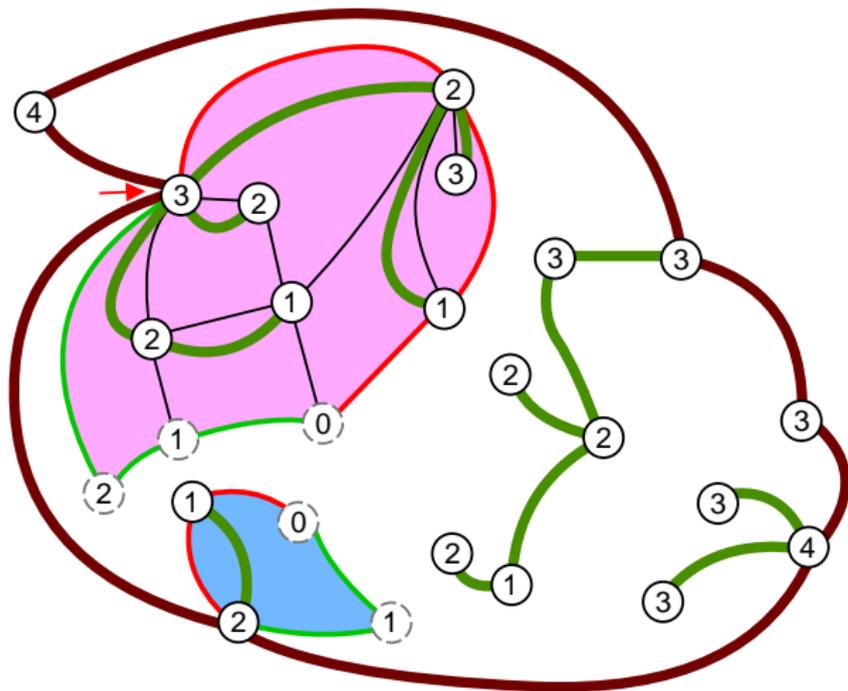
- ✧ Proceed tree by tree.
- ✧ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ✧ Proceed as before.

Slices



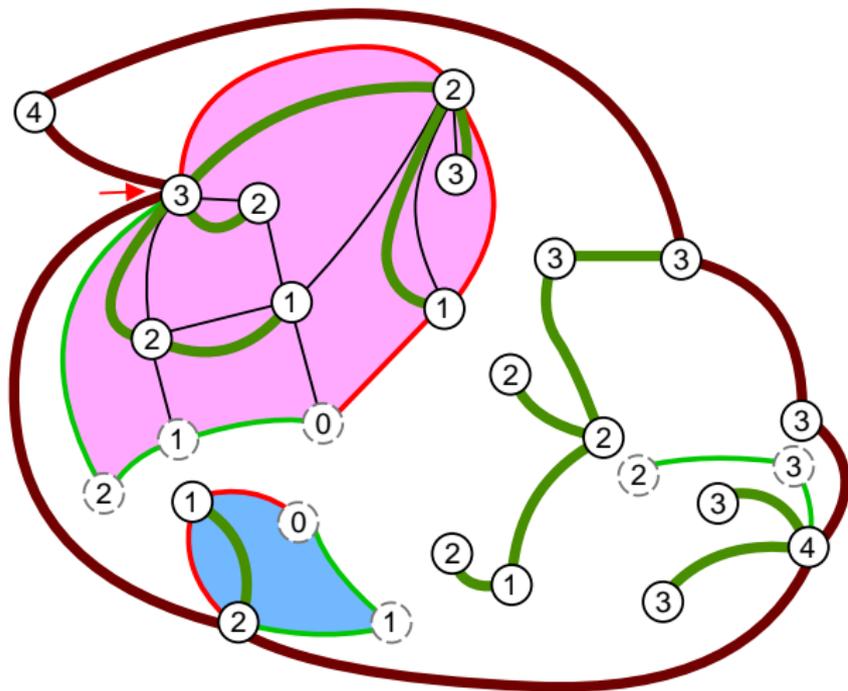
- ✧ Proceed tree by tree.
- ✧ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ✧ Proceed as before.

Slices



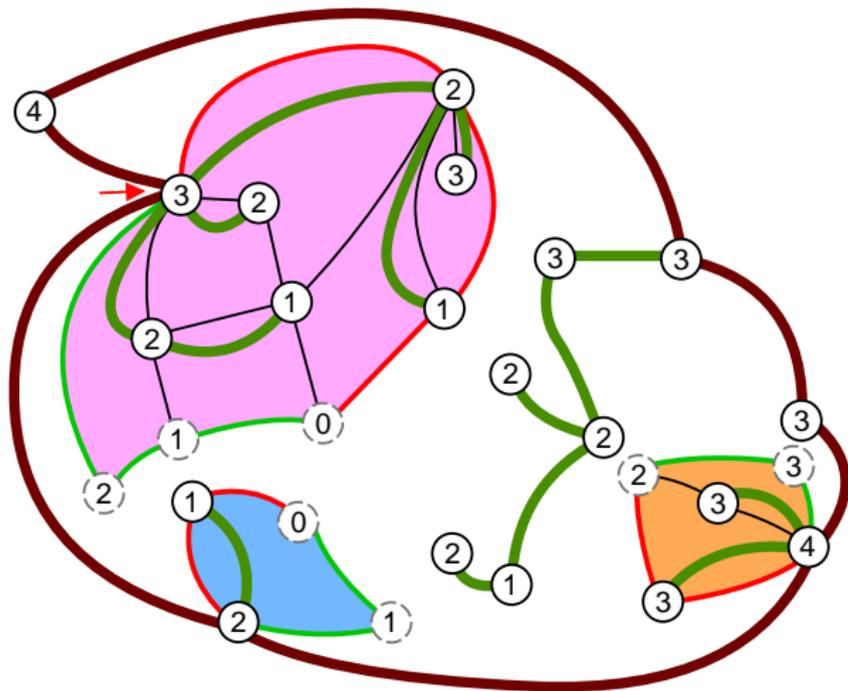
- ✧ Proceed tree by tree.
- ✧ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ✧ Proceed as before.

Slices



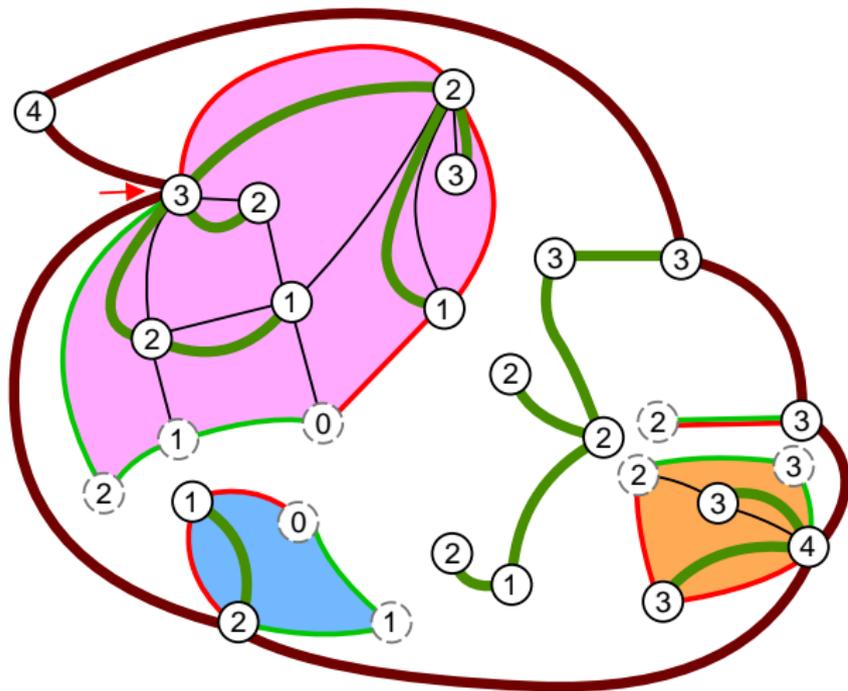
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



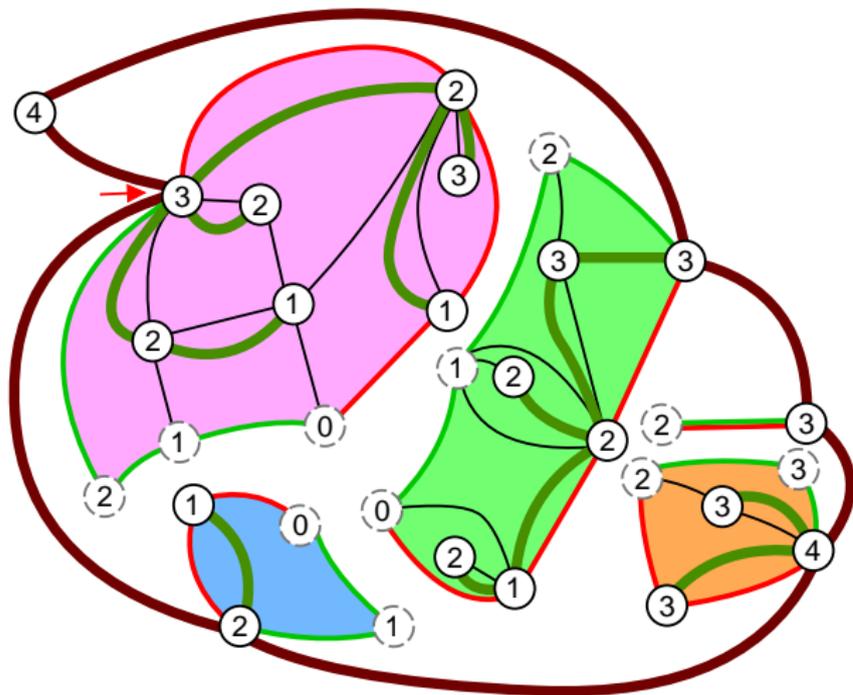
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



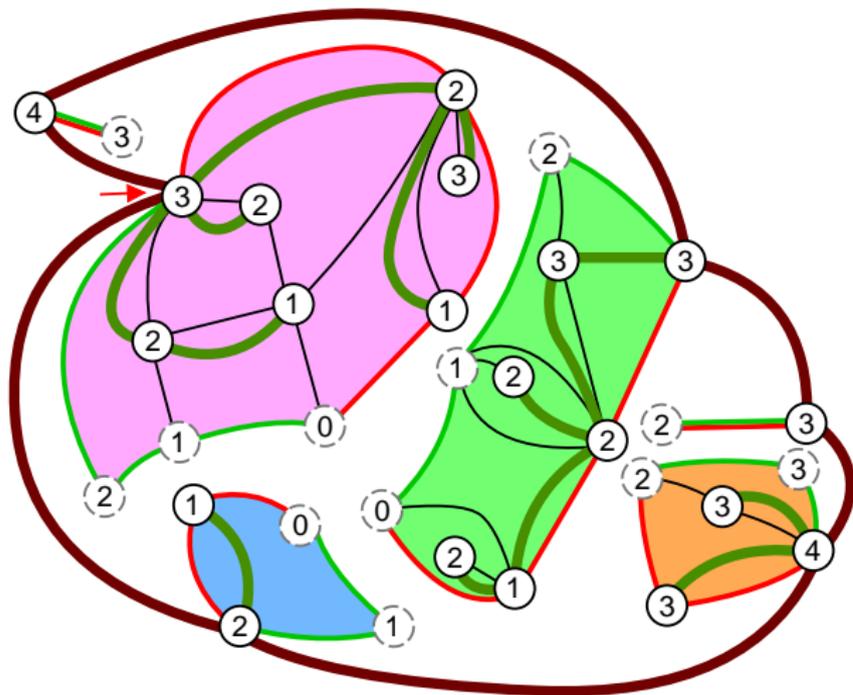
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



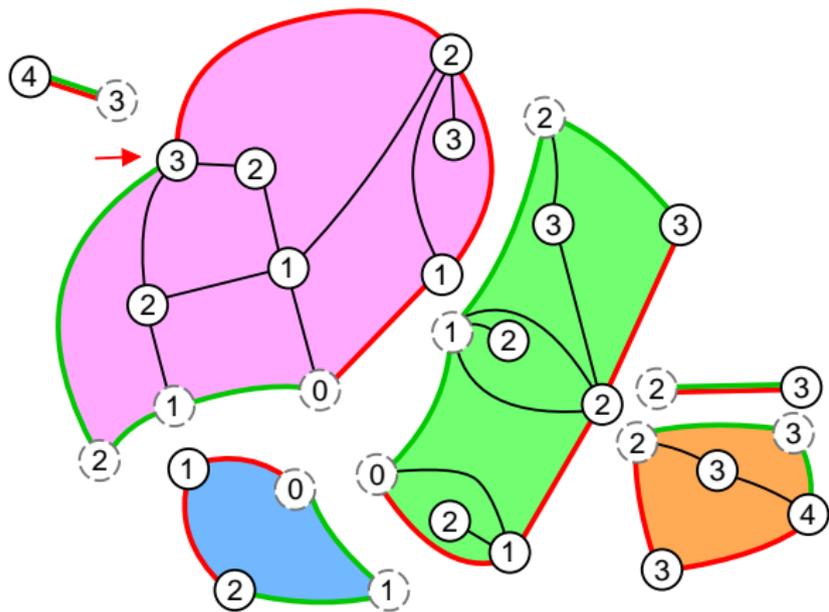
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



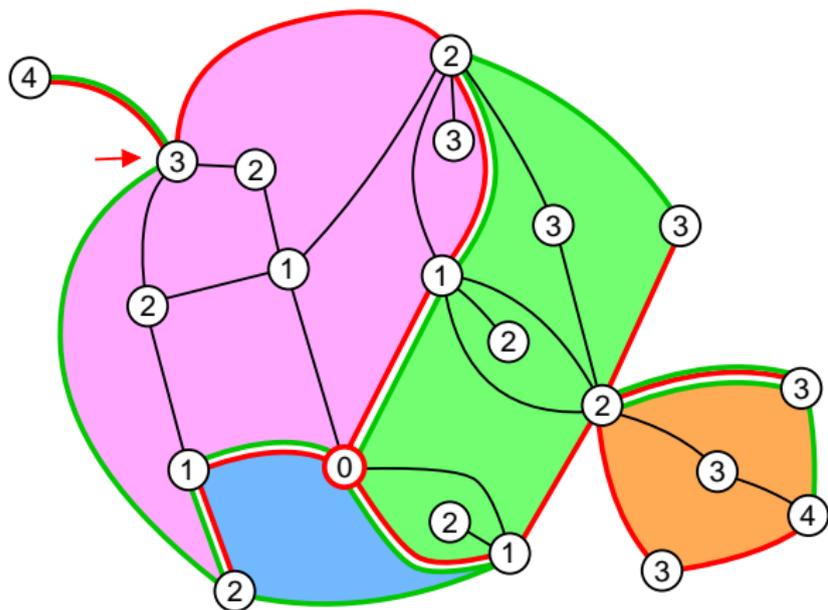
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



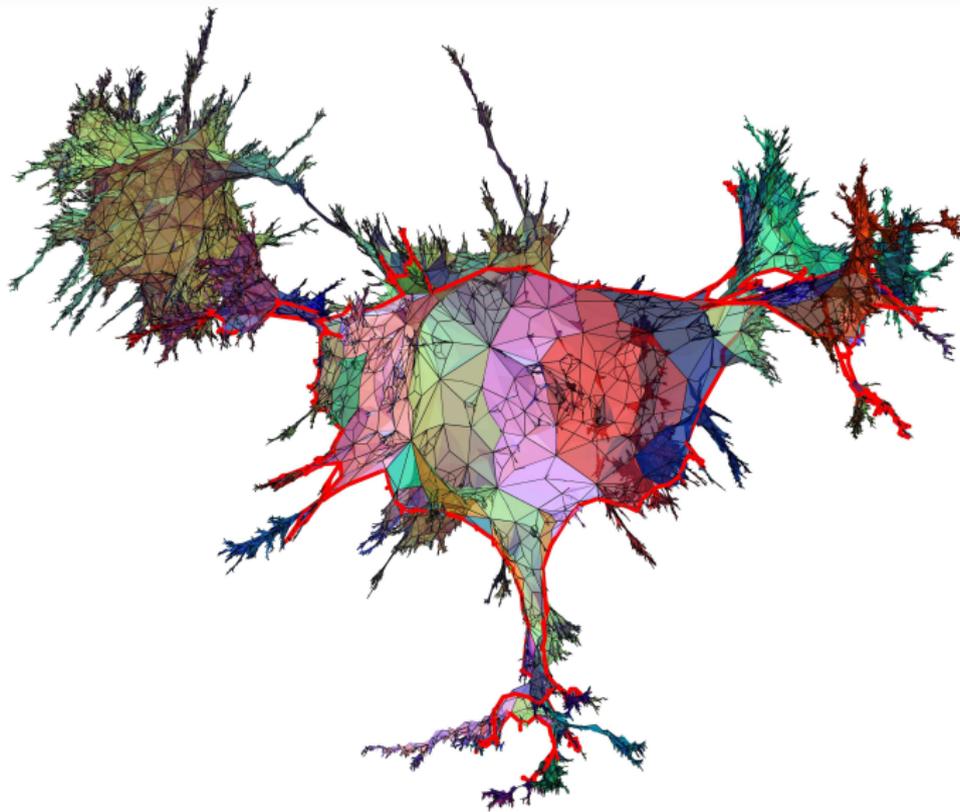
- ◆ Proceed tree by tree.
- ◆ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ◆ Proceed as before.

Slices



- ✧ Proceed tree by tree.
- ✧ Add a chain of vertices linking the root to a vertex with label the minimum of the tree minus 1.
- ✧ Proceed as before.

Slices of the previous computer simulation



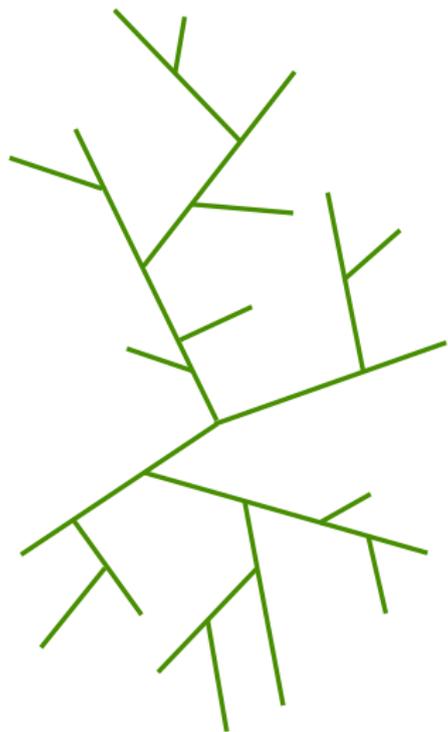
Case of the Brownian map ($l = 1$)

- ◆ Distinguishing a uniformly chosen vertex in a uniform quadrangulation gives a uniform pointed quadrangulation.
- ◆ A uniform pointed quadrangulation corresponds via the previous bijection to a uniform labeled tree.
- ◆ Relax the positivity constraints on the label by shifting them in such a way that the root vertex gets label 0.

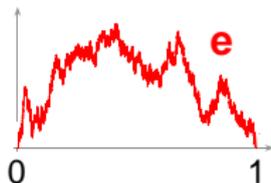
Case of the Brownian map ($l = 1$)

- ✧ Distinguishing a uniformly chosen vertex in a uniform quadrangulation gives a uniform pointed quadrangulation.
- ✧ A uniform pointed quadrangulation corresponds via the previous bijection to a uniform labeled tree.
- ✧ Relax the positivity constraints on the label by shifting them in such a way that the root vertex gets label 0.
- ✧ After proper rescaling (\sqrt{n} for tree length and $n^{1/4}$ for labels), the resulting labeled tree converges in a natural sense (encoding by contour and label functions) to (\mathcal{T}_e, Z) , where
 - \mathcal{T}_e is Aldous's Brownian Continuum Random Tree (universal scaling limit of random tree models);
 - Z is a Brownian motion indexed by \mathcal{T} .

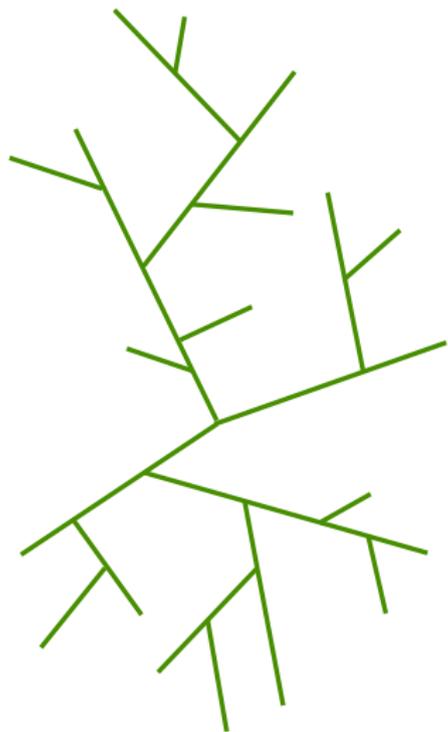
Construction of the Brownian map



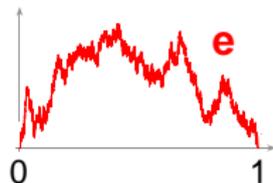
- ◆ Consider the CRT \mathcal{T}_e , that is, the random real tree encoded by the normalized Brownian excursion.



Construction of the Brownian map

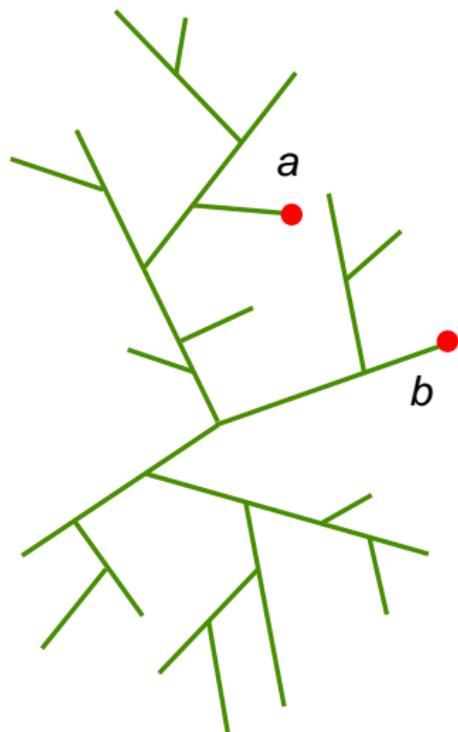


- ◆ Consider the CRT \mathcal{T}_e , that is, the random real tree encoded by the normalized Brownian excursion.

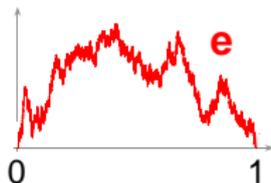


- ◆ Put Brownian labels Z on \mathcal{T}_e .

Construction of the Brownian map

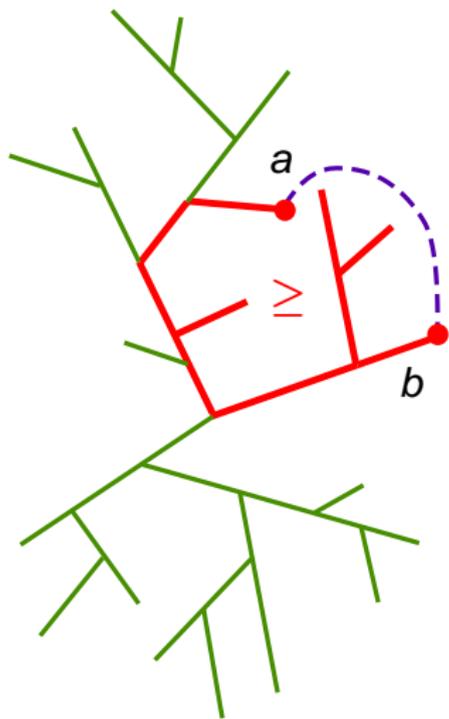


- ✧ Consider the CRT \mathcal{T}_e , that is, the random real tree encoded by the normalized Brownian excursion.

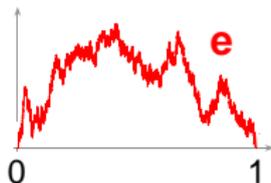


- ✧ Put Brownian labels Z on \mathcal{T}_e .
- ✧ Identify the points a and b whenever $Z_a = Z_b = \min_{[a,b]} Z$ or $Z_a = Z_b = \min_{[b,a]} Z$.

Construction of the Brownian map

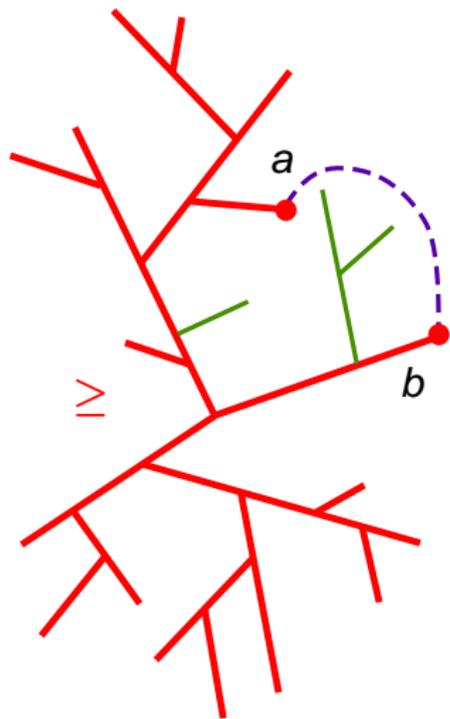


- ✧ Consider the CRT \mathcal{T}_e , that is, the random real tree encoded by the normalized Brownian excursion.

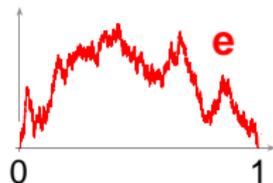


- ✧ Put Brownian labels Z on \mathcal{T}_e .
- ✧ Identify the points a and b whenever $Z_a = Z_b = \min_{[a,b]} Z$ or $Z_a = Z_b = \min_{[b,a]} Z$.

Construction of the Brownian map

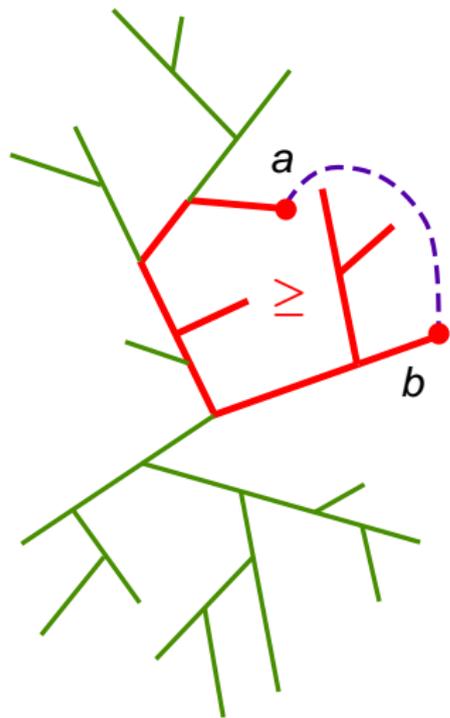


- ✧ Consider the CRT \mathcal{T}_e , that is, the random real tree encoded by the normalized Brownian excursion.



- ✧ Put Brownian labels Z on \mathcal{T}_e .
- ✧ Identify the points a and b whenever $Z_a = Z_b = \min_{[a,b]} Z$ or $Z_a = Z_b = \min_{[b,a]} Z$.

Scaling limit of a uniform slice



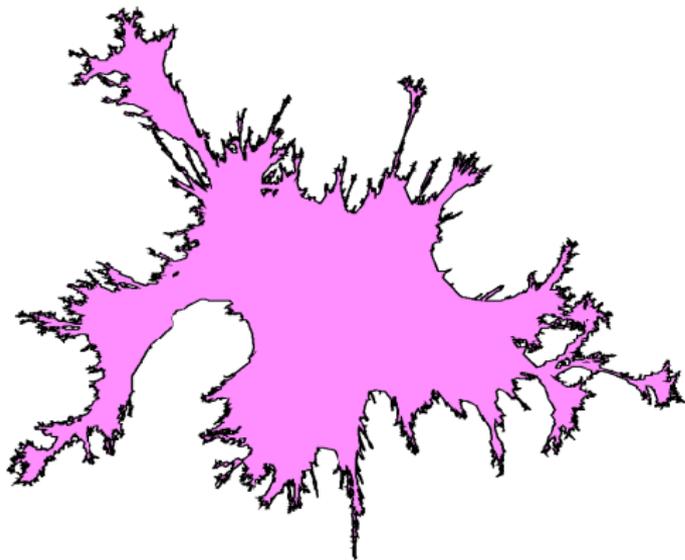
- Same construction as before but only identify points a and b if

$$Z_a = Z_b = \min_{\mathcal{I}} Z$$

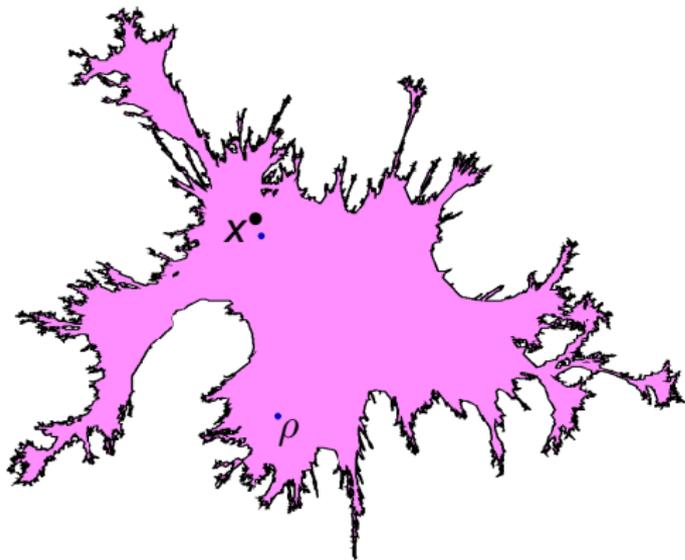
where \mathcal{I} is the “interval” among $\{[a, b], [b, a]\}$ that do not contain the root of the tree (equivalence class of 0).

Scaling limit of a uniform slice

- ✧ Alternatively, consider the Brownian map.

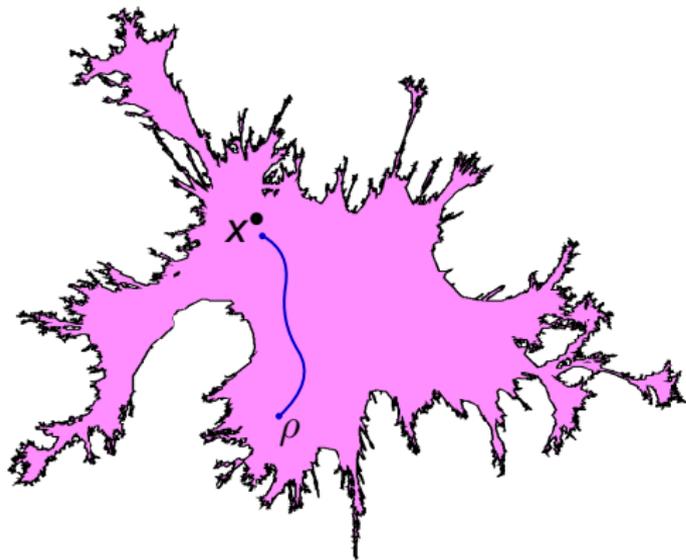


Scaling limit of a uniform slice



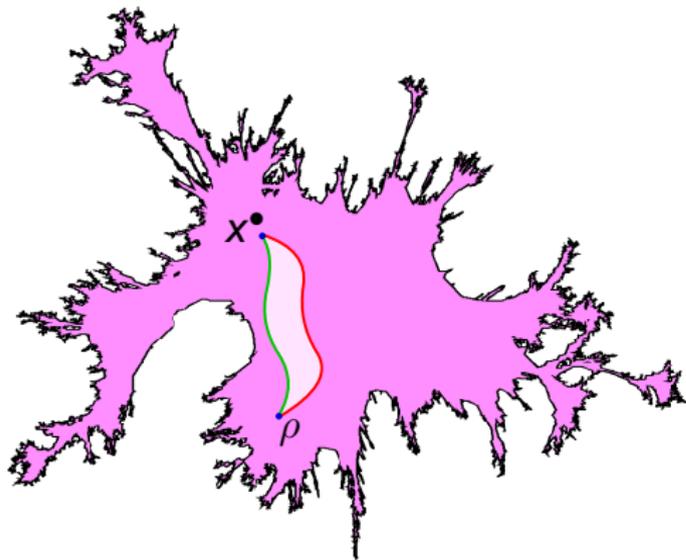
- ✧ Alternatively, consider the Brownian map.
- ✧ Consider its root ρ (the image of the root of the CRT \mathcal{T}_e) and the image of the (a.s. unique) point with minimum label $x^\bullet := \operatorname{argmin} Z$.

Scaling limit of a uniform slice



- ✧ Alternatively, consider the Brownian map.
- ✧ Consider its root ρ (the image of the root of the CRT \mathcal{T}_e) and the image of the (a.s. unique) point with minimum label $x^\bullet := \operatorname{argmin} Z$.
- ✧ Consider the (a.s. unique) geodesic linking them.

Scaling limit of a uniform slice



- ✧ Alternatively, consider the Brownian map.
- ✧ Consider its root ρ (the image of the root of the CRT \mathcal{T}_e) and the image of the (a.s. unique) point with minimum label $x^\bullet := \operatorname{argmin} Z$.
- ✧ Consider the (a.s. unique) geodesic linking them.
- ✧ Cut it open.

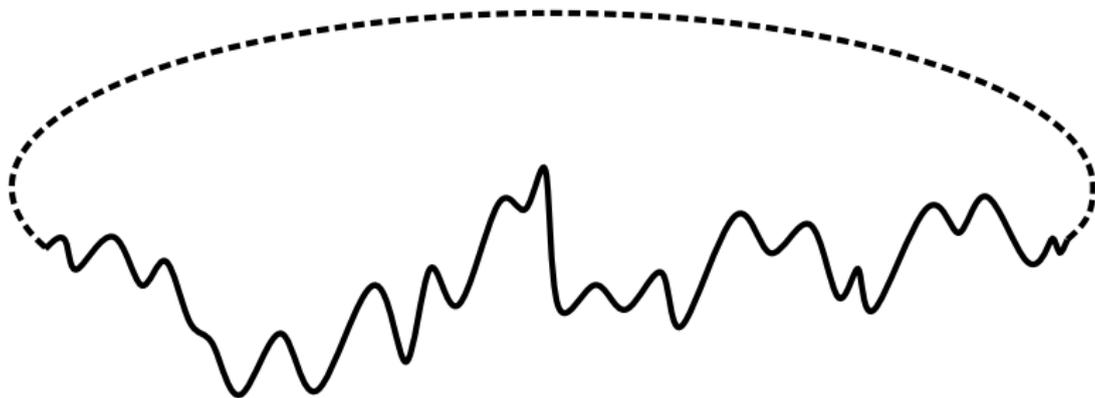
Construction of Brownian disks

- ✧ A uniform quadrangulation with a boundary corresponds to a uniform labeled forest.
- ✧ The boundary of the quadrangulation corresponds to the floor of the forest (the set of tree roots).
- ✧ In the scaling limit,
 - the labels of this floor constitute a Brownian bridge;
 - the labeled trees converge to a Poisson point process of Brownian CRTs with Brownian labels.
- ✧ A Brownian disk is obtained by gluing the corresponding slices.

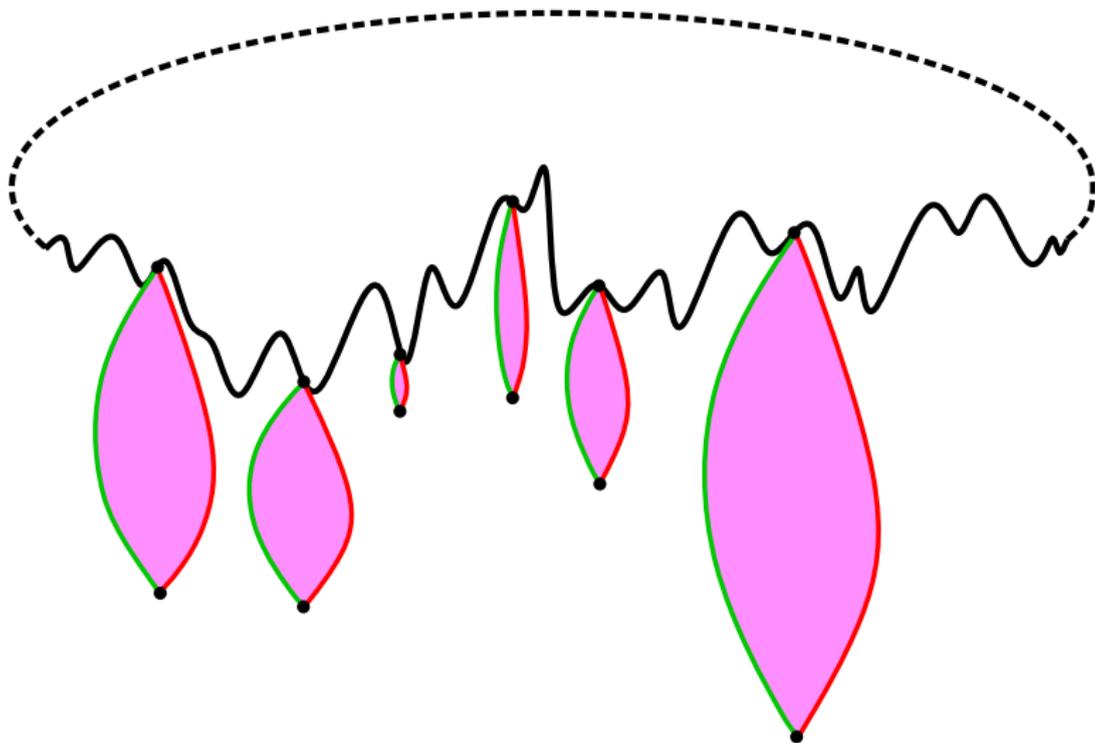
Caveat

There is an infinite number of slices... Fortunately, they accumulate near the boundary and we can show that a geodesic between two typical points stays away from the boundary, thus visits a finite number of slices.

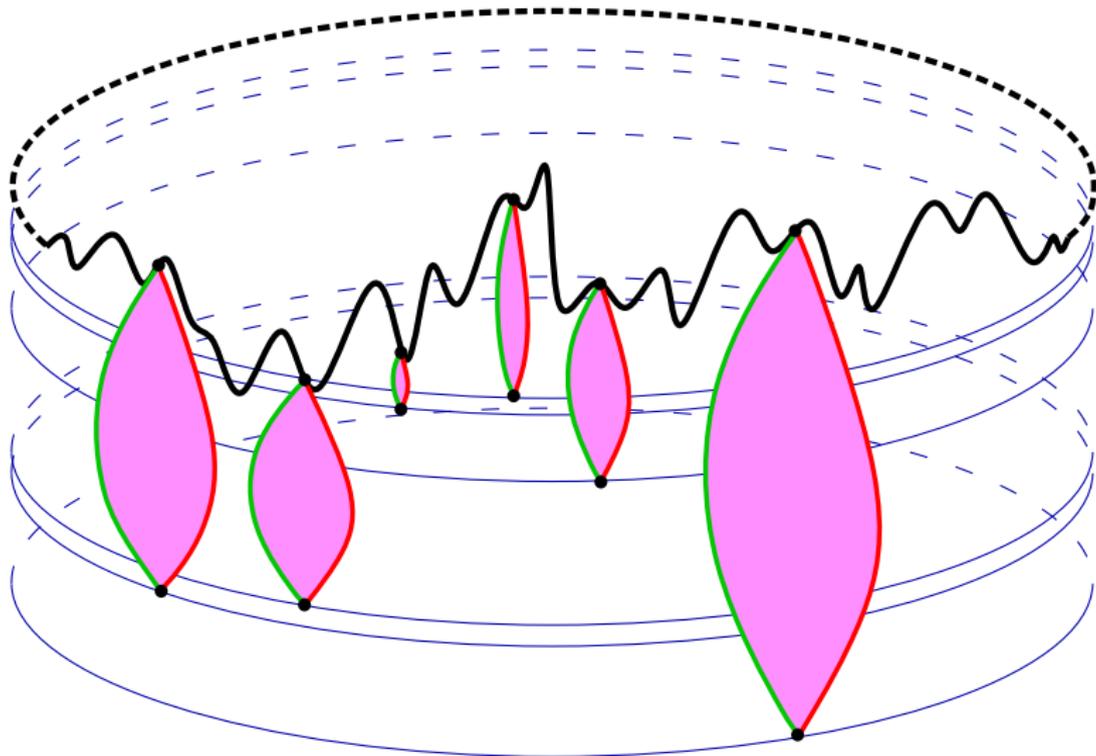
Construction of Brownian disks



Construction of Brownian disks



Construction of Brownian disks



Future work and open questions

- ✧ Orientable compact surfaces with a boundary
 - bijective encoding known (Chapuy–Marcus–Schaeffer '08 & Bouttier–Di Francesco–Guitter '04)
 - subsequential limits of rescaled quadrangulations exist (B. '14)
 - study of the geodesics toward the root (B. '14)
 - uniqueness of the limit (in progress with G. Miermont)
- ✧ Nonorientable compact surfaces
 - bijective encoding recently found (Chapuy–Dołęga '15 & B. '15)
 - subsequential limits of rescaled quadrangulations exist for surfaces without boundary (Chapuy–Dołęga '15)
 - uniqueness of the limit (project with G. Chapuy and M. Dołęga)
- ✧ Universality of the previous objects (different faces, simple boundary components, girth constraints...)
- ✧ Metric gluing of such objects (e.g. two disks along their boundary)
- ✧ Infinite genus: let the number of faces and the genus tend to ∞ in the proper regime



Boltzmann random maps

- ◆ **B**: set of bipartite plane maps (maps with faces of even degrees)
- ◆ $q = (q_1, q_2, \dots) \neq (0, 0, \dots)$: sequence of non-negative **weights**

The Boltzmann measure is defined on **B** by

$$W(\{\mathfrak{m}\}) = \prod_{f \text{ internal face}} q_{\deg(f)/2}.$$

Boltzmann random maps

- ◆ **B**: set of bipartite plane maps (maps with faces of even degrees)
- ◆ $q = (q_1, q_2, \dots) \neq (0, 0, \dots)$: sequence of non-negative **weights**

The Boltzmann measure is defined on **B** by

$$W(\{\mathfrak{m}\}) = \prod_{f \text{ internal face}} q_{\deg(f)/2}.$$

- ◆ \mathbf{B}_l : set of bipartite plane maps with **perimeter** (root face degree) $2l$
- ◆ $\mathbf{B}_{l,n}^V$: maps of \mathbf{B}_l with $n + 1$ vertices
- ◆ $\mathbf{B}_{l,n}^E$: maps of \mathbf{B}_l with n edges
- ◆ $\mathbf{B}_{l,n}^F$: maps of \mathbf{B}_l with n internal faces

Whenever $0 < W(\mathbf{B}_{l,n}^S) < \infty$, we may define the probability distribution

$$\mathbb{W}_{l,n}^S(\cdot) := W(\cdot | \mathbf{B}_{l,n}^S) = \frac{W(\cdot \cap \mathbf{B}_{l,n}^S)}{W(\mathbf{B}_{l,n}^S)}.$$

Admissible, regular critical weight sequences

$$f_q(x) := \sum_{k \geq 0} x^k \binom{2k+1}{k} q_{k+1}, \quad x \geq 0.$$

- ✧ q is **admissible** if $f_q(z) = 1 - \frac{1}{z}$ admits a solution $z > 1$.
- ✧ q is **regular critical** if moreover the solution z to the above equation satisfies $z^2 f'_q(z) = 1$ and if there exists $\varepsilon > 0$ such that $f_q(z + \varepsilon) < \infty$.

Convergence of Boltzmann maps

Let q be a regular critical weight sequence and \mathbf{S} denote one of the symbols \mathbf{V} , \mathbf{E} , \mathbf{F} . We define an explicit quantity $\sigma_{\mathbf{S}}$ whose precise expression will not be needed here.

Let $L > 0$ and $(l_k, n_k)_{k \geq 0}$ be a sequence such that $W(\mathbf{B}_{l_k, n_k}^{\mathbf{S}}) > 0$ and $l_k, n_k \rightarrow \infty$ with $l_k \sim L\sigma_{\mathbf{S}}\sqrt{n_k}$ as $k \rightarrow \infty$. Then $W(\mathbf{B}_{l_k, n_k}^{\mathbf{S}}) < \infty$.

Theorem (B.–Miermont '15)

For $k \geq 0$, denote by \mathfrak{m}_k a random map with distribution $\mathbb{W}_{l_k, n_k}^{\mathbf{S}}$. Then

$$\left(\frac{4\sigma_{\mathbf{S}}^2}{9} n_k \right)^{-1/4} \mathfrak{m}_k \xrightarrow[k \rightarrow \infty]{(d)} \text{BD}_L$$

in distribution for the Gromov–Hausdorff topology.

Application 1: uniform $2p$ -angulations

Let $p \geq 2$. The weight sequence

$$q := \frac{(p-1)^{p-1}}{p^p \binom{2p-1}{p}} \delta_p$$

is regular critical and $\mathbb{W}_{l,n}^F$ is the uniform distribution on the set of $2p$ -angulations with n faces and perimeter $2l$.

Corollary

Let $L \in (0, \infty)$ be fixed, $(l_n, n \geq 1)$ be a sequence of integers such that $l_n \sim L\sqrt{p(p-1)n}$ as $n \rightarrow \infty$, and \mathfrak{m}_n be uniformly distributed over the set of $2p$ -angulations with n internal faces and perimeter $2l_n$. Then

$$\left(\frac{9}{4p(p-1)n} \right)^{1/4} \mathfrak{m}_n \xrightarrow[n \rightarrow \infty]{(d)} \text{BD}_L$$

in distribution for the Gromov–Hausdorff topology.

Application 2: uniform bipartite maps

Let $q_k = 8^k$, $k \geq 1$. The weight sequence q is regular critical and $\mathbb{W}_{l,n}^E$ is the uniform distribution over bipartite maps with n edges and perimeter $2l$. (Recall that $\sum_{f \text{ face}} \deg(f)/2 = \text{number of edges}$.)

Corollary

Let m_n be a uniform random bipartite map with n edges and with perimeter $2l_n$, where $l_n \sim 3L\sqrt{n/2}$ for some $L > 0$. Then

$$(2n)^{-1/4} m_n \xrightarrow[n \rightarrow \infty]{} \text{BD}_L$$

in distribution for the Gromov–Hausdorff topology.

Free Brownian disk

- ◆ \mathbf{B}_l : set of bipartite plane maps with perimeter $2l$
- ◆ q : regular critical weight sequence (imply that $W(\mathbf{B}_l) < \infty$)

Theorem (B.–Miermont '15)

*For $l \in \mathbb{N}$, let m_l be distributed according to $W(\cdot | \mathbf{B}_l)$. The sequence $((2l/3)^{-1/2} m_l)_{l \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space called the **free Brownian disk**.*

Free Brownian disk

- ◆ \mathbf{B}_l : set of bipartite plane maps with perimeter $2l$
- ◆ q : regular critical weight sequence (imply that $W(\mathbf{B}_l) < \infty$)

Theorem (B.–Miermont '15)

For $l \in \mathbb{N}$, let m_l be distributed according to $W(\cdot | \mathbf{B}_l)$. The sequence $((2l/3)^{-1/2} m_l)_{l \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space called the *free Brownian disk*.

- ◆ The free Brownian disk is distributed as $\mathcal{A}^{1/4} \text{BD}_{\mathcal{A}^{-1/2}}$ where \mathcal{A} has distribution given by

$$\frac{1}{\sqrt{2\pi A^5}} \exp\left(-\frac{1}{2A}\right) dA \mathbf{1}_{\{A>0\}}.$$

Free Brownian disk

- ◆ \mathbf{B}_l : set of bipartite plane maps with perimeter $2l$
- ◆ q : regular critical weight sequence (imply that $W(\mathbf{B}_l) < \infty$)

Theorem (B.–Miermont '15)

For $l \in \mathbb{N}$, let m_l be distributed according to $W(\cdot | \mathbf{B}_l)$. The sequence $((2l/3)^{-1/2} m_l)_{l \geq 1}$ converges weakly in the sense of the Gromov–Hausdorff topology toward a random compact metric space called the *free Brownian disk*.

- ◆ The free Brownian disk is distributed as $\mathcal{A}^{1/4} \text{BD}_{\mathcal{A}^{-1/2}}$ where \mathcal{A} has distribution given by

$$\frac{1}{\sqrt{2\pi A^5}} \exp\left(-\frac{1}{2A}\right) dA \mathbf{1}_{\{A>0\}}.$$

- ◆ **The scaling is universal: it does not involve q whatsoever!**